

Constitution / Rules – Cornwall League
CORNWALL CRICKET LEAGUE
RULES & CONSTITUTION 2022

The format comprises an introductory section ('Preamble') and 5 lettered sections A – E, which embrace numbered sub-sections as below. Within each sub-section are grouped individual CCL rulings presented as short sentence statements. Each ruling and part thereof is individually numbered, for ease of reference.

NOTE: These published Rules are subject to any newsletter and online updates as issued by the LMC during the year.

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PREAMBLE

The League shall be called 'The Bond Timber Cornwall Cricket League' (hereinafter referred to as the 'CCL'). Any reference to he/his in these Rules should be interpreted to include she/her.

AIMS AND OBJECTIVES

Aims

It is the policy of the CCL to provide a framework, administered and directed by an elected League Management Committee (hereinafter referred to as the 'LMC') to enable Clubs in Cornwall to participate in organised competitive cricket.

Objectives

- a) The establishment and maintenance of policies, procedures and practices that encourage the smooth and efficient running of League activities, and the development of Cricket in Cornwall.
- b) The raising of standards, at all levels, of playing performance; pitches; grounds; facilities; coaching; umpiring and scoring.
- c) The development of high standards of sportsmanship, fairness, self-discipline and consideration for others.
- d) The playing of cricket in a safe manner without detriment to health or the environment and without unjustifiable discrimination.
- e) The development of effective relationships with other bodies, agencies and organisations for the purpose of positively influencing the quality, nature and evolution of League Cricket in Cornwall.

SECTION A MANAGEMENT & ADMINISTRATION

1. GENERAL MEETINGS

1.1 The Annual General Meeting (AGM) shall be held in or about the month of January each year.

1.2 Purposes - The AGM is to:

- 1.2.1 Receive Reports
- 1.2.2 Provide Statement of Accounts
- 1.2.3 Elect League Officers and LMC Members
- 1.2.4 Elect Life Members
- 1.2.5 Elect Vice-Presidents
- 1.2.6 Vote to authorise changes to Constitution and Rules.

1.3 Notice Requirements

- 1.3.1 Notice of any proposed nomination of League Officers and members must be with the Secretary of the League at least 28 days before the AGM.
 - 1.3.1.1 The Secretary shall forthwith notify the League Clubs of such proposed nomination.
- 1.3.2 Where any post remains vacant after an AGM, the committee may co-opt suitable persons to fill such posts. Such co-options shall be subject to election at the next AGM.
- 1.3.3 Proposals for the election of Life Members and Vice Presidents must be made in writing and lodged with the Secretary of the CCL at least 28 days before the AGM.

1.4 Alterations to Constitution and rules

- 1.4.1 Only affiliated member clubs, the Cornwall Cricket Officials (CACO) and LMC may submit proposals for changes to the Rules and Constitution.
- 1.4.2 Suggested changes to the Constitution or Rules must be received by the League Secretary by 1 October. No seconder is required for such submissions or proposals, which may be amended only by the LMC after the 1 October deadline.
 - 1.4.2.1 The information supplied may, but is not obliged to, include the wording of the suggested change and any supporting justification.
- 1.4.3 The LMC, acting in the best interest of all clubs in the League, shall consider all such suggestions or proposals and carefully formulate proposals on matters it considers appropriate for a potential change. It may also construct further proposals on any topics as it deems necessary.
 - 1.4.3.1 These proposals, as formulated by LMC, are to be circulated to clubs so they can be balloted by e-mail. This process will only be used, if needed, to reduce the proposals to a manageable number for the AGM. Proposals identified by the LMC as worthy of progressing to the AGM will not be e-mail balloted.
 - 1.4.3.2 Only proposals that gain 50% or more of votes cast will be carried forward to the League AGM unless otherwise proposed by the LMC. Votes cast on the proposals will be as Rules 1.9.3 to 1.9.5.1.
- 1.4.4 Some rule amendments or clarifications, appertaining only to the administration and smooth

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running of the League, may be advised by the LMC to the AGM as 'Notifications' only.

1.4.5 Any club may put forward a proposal(s) related to clubs not in the proposer's Tier. However, only those clubs to whom the proposal refers may vote upon it.

1.4.6 Proposals submitted by the LMC may go directly to the AGM.

1.4.7 The closing date of 23.59 hours on 15 November will apply to all votes cast in the e-postal ballot described in 1.4.3.1 and 1.3.4.2.

1.4.8 The LMC may arrange for e-postal ballots throughout the year to address LMC proposed rule changes, subject to:

- (i) A postal ballot may be called at any time between 1 February and 31 October each year at the sole discretion of the LMC, who shall propose the issue or issues to form the subject of the e-postal ballot.
- (ii) The LMC will prepare the details of the ballot paper and approve any attached information.
- (iii) The ballot papers shall be issued by email unless a League Club specifically requests a paper copy; the completed ballot paper may be returned to the LMC by email or post.
- (iv) Each Club will record their vote(s) on the issues or issues as instructed on the ballot paper. Any deviation(s) from those instructions will render the ballot paper invalid.
- (v) A simple majority of those voting and eligible to vote shall suffice for each issue to be carried.
- (vi) For a proposal that affects all divisions of the CCL, each Club shall have one league team - one vote; two or more League teams - two votes.
- (vii) Should an issue(s) affect only Clubs in a specific Tier, then only those Clubs will be balloted and voting rights will be as for an AGM proposal in that Tier.
- (viii) Any ballot paper that is received after midnight on the return date will be invalid.
- (ix) The LMC will supervise the counting of the votes and announce the result of the ballot on the CCL Play-Cricket website as soon as practicable but, in any case, not later than 7 days from the ballot closing date.
- (x) The ballot result will be formally recorded in the minutes of the next meeting of the LMC and the revised or new rule(s) will be posted on the CCL Play-Cricket website as soon as practicable but no later than 7 days after formal recording by the LMC. The new or revised rule(s) will commence on the day of posting on the CCL Play-Cricket website.

1.5 Quorum

1.5.1 The business of the Annual General Meeting shall be transacted by the President, Chairman, Vice-Chairman, Secretaries and representatives from the league clubs & CACO.

1.5.2 No business shall be conducted without a quorum of representatives from 12 clubs.

1.6 Records

1.6.1 Minutes of the AGM shall be recorded and made available on request to constituent clubs.

1.7 Representation

1.7.1 All clubs shall send no more than two representatives to the AGM.

1.7.2 A club not represented at an AGM shall be fined £50. This shall not apply to an 'online' meeting.

1.7.3 The CACO may send two representatives to the AGM.

1.8 Elections

1.8.1 The following shall be elected at an AGM: Life Members, Vice Presidents, President, Chairman, Vice-Chairman, Secretaries, Treasurer(s), Independent Financial Examiner, Honorary Legal Adviser, Management Committee Members (10).

1.8.2 No club shall have more than 2 associated members serving simultaneously on the LMC.

1.8.3 A Safeguarding Officer, as appointed by the CCB Ltd, shall as of right sit on the LMC.

1.9 Voting at Annual General Meeting

1.9.1 On matters relating to rules and conduct of the League, voting to be:

1.9.1.1 Clubs playing one team - one vote.

1.9.1.2 Clubs playing two or more teams - two votes.

1.9.1.3 Cornwall Cricket Officials - one vote.

1.9.2 Voting on all matters shall be carried out by all clubs, apart from that as in 1.9.3& 1.9.5.

1.9.3 Any proposition affecting playing conditions, professionals and umpires, in the Premier Division or County One, shall be voted on by the clubs in those divisions - 'one club one vote' - and such decision shall apply to the Premier Division or County One only.

1.9.3.1 In the event of a dispute about the eligibility of a proposition under this rule, the decision of the LMC shall be final and binding.

1.9.4 At the AGM, a simple majority of more than 50% of votes cast is required to pass any alteration, amendment, correction or change of Rules and for the election of an officer or Committee member.

1.9.5 Matters relating to a particular Tier shall be voted on by the Clubs in that Tier only, one Team - one Vote, two teams - two votes. Matters relating to all Divisions - Rule 1.9.1 will apply.

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- 1.9.5.1 Tier voting shall apply to the teams making up the respective tiers for the ensuing season.

1.10 Extraordinary General Meeting

- 1.10.1 An Extraordinary General Meeting (EGM) of all clubs may be called at a written request of at least 12 clubs or by the LMC.
- 1.10.2 An EGM, properly constituted shall have the status and authority of an AGM and any decisions made shall be binding.
- 1.10.3 The EGM shall be held within 28 days of the valid request being received by the League Secretary.

2. LEAGUE MANAGEMENT COMMITTEE

2.1 League Management Committee

- 2.1.1 An LMC shall be elected at the Annual Meeting in accordance with Rule 1.8.
- 2.1.2 The LMC shall have the duties and powers to apply the rules, manage the league and deal with all matters as appropriate.
- 2.1.3 The decision of this Committee shall be final and binding.
- 2.1.4 The LMC may make additional appointments to support the carrying out of its duties: Competitions Administrator; Overseas Players Administrator; Results Administrator, Hon Media Officer.

2.2 Meetings

- 2.2.1 No business shall be conducted by the LMC without a quorum of seven.
- 2.2.2 The business of Committee Meetings shall be transacted by the officials elected and appointed.
- 2.2.3 Approved minutes of LMC monthly meetings will be available on the CCL Play-Cricket website. A summary of the minutes will be made to the full Board at each meeting by the Board LMC representative.

2.3 Sub-committees

- 2.3.1 The LMC shall authorise the formation of any sub-committee deemed necessary to fulfil the aims and objectives of the league.
- 2.3.2 Sub-committees shall be appointed annually in February. Those currently formed are listed below.
- 2.3.3 No business shall be conducted by a sub-committee without a quorum of four members. All sub-committee decisions shall be referred to the Chairman, who shall either ratify, refer back to the sub-committee or refer on to the LMC.

2.4 Executive Committee.

- 2.4.1 The LMC shall authorise an Executive Committee which shall consist of Chairman, Vice-Chairman, Hon. Secretary, Hon. Treasurer and a maximum of up to six other members. The Chairman / Team Leader of each of the sub-committees listed in Rules 2.5 to 2.10 inclusive shall normally sit on the Executive Committee. The names of the Executive Committee shall be published in the first available LMC newsletter and the CCL Handbook.
- 2.4.2 The Executive Committee shall be responsible for the day to day administration of the League. A full report of decisions taken shall be made to the LMC at its next meeting
- 2.4.3 No business shall be conducted by the LMC Executive Committee without a quorum of six members, one of whom must be the Chairman or Deputy Chairman.

2.5 Finance Committee

- 2.5.1 The Finance Committee shall deal with all financial and operational costs of the League.

2.6 Compliance Committee

- 2.6.1 The Compliance Committee shall consist of a Chairman, Secretary and at least four other members (minimum of three to sit).
- 2.6.2 All matters relating to the infringement of League Rules, qualifications and conduct of clubs or players shall be subject to the discretionary powers of the LMC vested in the Compliance Committee which is empowered to impose appropriate sanctions. (Rule 34)
- 2.6.3 The procedure for a Club to appeal against a disciplinary or administrative decision of the LMC Compliance Committee is described in Rules 30 and 37 respectively.

2.7 Competitions Committee

- 2.7.1 The Competitions Committee shall consist of a Chairman, Secretary, Treasurer and other elected members.
- 2.7.2 This Committee shall administer all non-Saturday League and Cup competitions run under the auspices of the CCL. Persons may be appointed onto this committee from outside of the LMC as per Rule 2.1.4.

2.8 Player Registration Committee

- 2.8.1 The Player Registration Committee shall include the Overseas Player Administrator and Results

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Secretaries.

2.8.2 This Committee shall deal with all matters of **Player Eligibility**.

2.9 Development Committee

2.9.1 The Development Committee shall be responsible for considering future LMC policies and report to the LMC with Player & Club Feedback.

2.10 Grounds and Facilities Committee

2.10.1 The Grounds and Facilities Committee shall deal with all matters regarding Grounds, Facilities and the Grounds Grading System.

2.11 Rules Committee

2.11.1 The Rules Committee shall consist of the League Chairman and at least two other members.

2.11.2 This Committee shall prepare and formulate league rule proposals and changes and report to the LMC for ratification before being placed on the AGM Agenda.

2.12 Cornwall Cricket Officials - the CACO shall annually elect at their AGM two representatives to serve on the LMC.

2.13 Cornwall Cricket Groundskeepers - the CCG shall annually elect at their AGM a representative to serve on the LMC.

3. FINANCE

3.1 League Funds

3.1.1 Funding for the league shall be obtained through the following means: Subscriptions and fees from constituent clubs, Sponsorship, Profitable enterprise, Grants and Donations.

3.1.2 The financial year shall run from 1 November to 31 October.

3.1.3 The Treasurer shall maintain records of financial matters and make annual summaries and reports.

3.1.4 The accounts shall be checked and verified.

3.1.5 An annual honorarium shall be offered to the League Secretary, Treasurer, and Results Administrators, the amounts to be decided annually by the LMC.

3.2 Fees

3.2.1 Affiliation fees to the League, as fixed by the LMC, shall be paid directly to the League Treasurer by 30 November.

3.3 Fines

3.3.1 Fines, as fixed by the LMC, shall be paid directly to the League Treasurer by 31 October.

3.3.2 Further penalties will be imposed on any club for non-payment of fees and fines by the date due.

These are to be paid by 31 December, or within 28 days, at the discretion of the LMC

3.4 Fixed Monetary Payments

3.4.1 Fixed fees and fines apply as follows:-

3.4.1.1 League Affiliation fee: £50 per team.

3.4.1.2 CCB fees: as administered by CCB.

3.4.1.3 Andrew, Division 2 T20, Hawkey, Rosevear & Vinter Cups - Deposit £20.

Each deposit is fully refundable at the end of a season if no game in the respective competition is conceded by the club.

3.4.1.4 Associate Member fee: £10 (non-voting rights).

3.4.1.5 Evening League Fee £20 (fully refundable at the end of a season on fulfilment of all fixtures).

3.4.1.6 Late result fine: £10 for **each** of a Summary result (by noon following matchday), Play-Cricket full scorecard (home club), Play-Cricket confirmation (away club) and Official result form.

3.4.1.7 Failure by a club in the Premier & Tier 1 to submit a completed Umpire Assessment Report to the CACO as required by Rule 10.4.1.1 - £10 per report form.

3.4.1.8 Non-attendance of League AGM: £50 per Club. Not applicable to an online AGM.

3.4.1.8.1 Failure to submit an online AGM ballot: £20 per Club.

3.4.1.9 Team applying for admission to CCL or seeking re-election after withdrawing from CCL: £50.

3.4.1.10 Disciplinary fines: As levied by the Disciplinary/Compliance Committee.

3.4.1.11 Failure to submit a result card by 30 September: £50.

3.4.1.12 Late return of Trophies (including all Cups, Evening League) – After 1 January following the year of presentation £10 per trophy, plus £1 for every day late per trophy. Fines shall not exceed £40 per club.

3.4.1.13 Membership to Cornwall Cricket Groundskeepers is compulsory for all affiliated league clubs. £20 per club.

3.4.2 All fees and fines are subject to an annual review.

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- 3.4.3 Fines payments
- 3.4.3.1 Any fine(s) levied under this rule must be paid to the League Treasurer within 14 days of the club(s) or player(s) being notified of such fine(s).
- 3.4.3.2 Any fines outstanding at the end of the 14 day period will be increased by 100% of the original fine, when the Chairman or Secretary of the offending club(s) or reported player(s) shall be notified to the effect that the fine(s) is still outstanding. If the fines remain outstanding after a further 14 days from that reminder, a deduction of 5 points shall be made from the points gained by the club for either a default payment by the club or player concerned for every period of 14 days until the fine is paid.

Section B CRICKET LEAGUE

4. COMPOSITION OF LEAGUE

- 4.1 The CCL shall adopt a 4-tier structure to comprise:-
 - 4.1.1 Premier – ECB Premier League countywide division. Ten teams.
 - 4.1.2 Tier 1 – County Division 1 countywide division. Twelve teams.
 - 4.1.3 Tier 2 – Divisions 2 & 3 with separate East and West sections.
 - 4.1.4 Tier 3 – Divisions 4 and below (with separate sections as required).
 - 4.1.5 Having such divisions and sub-divisions as shall be decided by the LMC.
- 4.2 The composition of respective East and West Divisions may be adjusted to maintain a balance of 12 teams in each division.
- 4.3 Only in exceptional circumstances will a club be permitted to compete in a division outside its area and then only with the approval of the LMC.
- 4.4 No club shall have more than one team in any division (apart from Rule 5.1.11.2).
- 4.5 All matters relating to the composition of the divisions of the League, including promotion and relegation for the subsequent season, may not be altered after 31 December each year. The season shall be deemed to commence, for all purposes, on 1 January. The season shall conclude at 23.59 hours on 30 September.
- 4.6 Clubs outside of Cornwall may be admitted at the discretion of the LMC.
- 4.7 Movement of clubs between leagues (*ECB Directive*). Any club seeking to move to another league must resign from its present league prior to 30 June of the current season.

5. PROMOTION AND RELEGATION

Promotion/Relegation

- 5.1.1 The LMC has the duty and powers to regulate promotion and relegation to ensure that it is applied fairly for all participating clubs.
- 5.1.2 No team will be promoted or relegated more than one division up or down in any one season unless a club requests relegation or promotion by more than one division and this is subsequently granted by the LMC.
- 5.1.3 No team finishing in one of the bottom two positions in any division (or section of any division) shall be promoted.
- 5.1.4 All promotions shall be subject to clubs meeting published standards for grounds and facilities.
- 5.1.5 The LMC has the power, subject to appeal, upon the recommendation of the Grounds Committee, to expel or exclude any club from any Division of the League because of unacceptable ground conditions or facilities. (See Rule 7)
- 5.1.6 Where a Club seeking promotion can evidence that the required standard of facilities will be in place and meet the League requirements (see also Rule 11 for the Higher Tiers) before the following AGM, then that Club shall be considered for promotion.
- 5.1.7 Promotion and relegation between the Premier Division and County Division 1 shall be one up and one down, subject to the following:
 - 5.1.7.1 Any Division 1 club may apply to be eligible for promotion to the Premier Division: such application shall be made to the League Secretary by 31 May. The League Management Committee shall inform such clubs of their eligibility by 30 June. Eligibility shall depend upon the fulfilment of the following criteria: Rule 7 (Ground and Facility standards), Rule 22.2 (Clubmark Accreditation), Rule 22.3 (Youth Cricket) and having a 2nd XI of an appropriate standard.
 - 5.1.7.2 A team must finish in first place in County Division 1 to be eligible for promotion.
 - 5.1.7.3 Should the team finishing first in County Division 1 have fulfilled the eligibility criteria, they will be promoted and the team finishing at the bottom of the Premier Division will be relegated.
- 5.1.8 Two teams shall be relegated from County Division 1 and one team promoted from each of Divisions 2 East & West, subject to the following:

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- 5.1.8.1** Any Division 2 club may apply to be eligible for promotion to County Division 1: such application shall be made to the League Secretary by 31 May. The League Management Committee shall inform such clubs of their provisional eligibility by 30 June. Eligibility shall depend upon the fulfilment of the following criteria: Rule 7 (Ground and Facility standards), Rule 22.2 (ClubMark Accreditation) and Rule 22.3 (Youth Cricket, for which matches are played all season shall count).
- 5.1.8.2** A team must finish in either first, second or third place in Division 2 East or West to be eligible for promotion. The highest-placed eligible team in each division shall be promoted to County Division 1.
- 5.1.8.3** Should only one of the teams in 5.1.8.2 be eligible, then only that one team shall be promoted, and only the bottom team relegated from Division 1. If no teams are eligible, no teams will be relegated.
- 5.1.9** For all other divisions, promotion and relegation shall be two up/two down. However, in the event of two clubs from the same section being demoted from County Division 1, both clubs shall return to their respective section (Division 2 West or Division 2 East). Three teams will then be relegated to Division 3 (East or West) as applicable, when all divisions will be regularised, in accordance with Rule 4.2. Promotions and relegations shall be 2 up and 3 down throughout the rest of that section but the opposite section shall have 3 up and 2 down in each division.
- 5.1.9.1** Only one team shall be guaranteed automatic promotion from each section of the bottom Division (East, West, or otherwise). However, in normal circumstances, two teams shall be relegated from each section of the division immediately above. The necessity to promote further teams or not shall be decided by the LMC. Any further teams shall be promoted, East or West as required, based initially on their finishing position then, if in different sections, on their ranking of average points gained per match actually started or was conceded.
- 5.1.9.2** Clubs that withdraw a team from a division (including a request to play in a lower division) after the divisions have been confirmed (i.e. 31 December) will not be eligible for any promotions for that team (if applicable) or any of their lower teams for the current season.
- 5.1.9.3** When a vacancy occurs in any division, only one team will be relegated from that division, but two teams will be promoted from the division below. If two vacancies occur, no teams will be relegated.
- 5.1.9.4** Where there is an LMC enforced relegation (e.g. under Rule 7 or 22) or voluntary demotion of any team(s) not in the automatic relegation positions, the LMC shall offer such vacancy(ies) to a club in the following order of priorities: i) a team which would have been relegated in 10th place, or (next) 11th place in that division; ii) an eligible team, which finished in 3rd place* in the division below; or iii) the team which finished in 12th place in the higher division. Any further adjustments will be at the discretion of LMC.
- * In Division 2, this shall apply to 2nd placed teams. Where these teams have equal points totals, the relevant clauses of Rule 6.1 shall decide which team shall have priority
- 5.1.10** In the event of a 2nd XI being denied a promotion place (see Rule 4.4) and/or if its 1st XI is in a relegation position, neither team will be relegated or promoted.
- 5.1.10.1** In either case, only one team will thereby be relegated from the higher division.
- 5.1.11** Other than for 5.1.10, if a 1st XI is relegated into a division containing its 2nd XI, then that 2nd XI will be relegated to the division below and the team finishing 2nd bottom of that division will not be relegated.
- 5.1.11.1** The same applies in the event of a 2nd XI team being relegated to a division occupied by its 3rd team and/or for a 3rd team being relegated to a division occupied by its 4th team.
- 5.1.11.2** At the discretion of the LMC, a club is permitted to have more than one team playing in the lowest division, provided the lowest division is not overborne with teams and it does not prevent another team from entering the league.
- 5.1.12** Where a team finishes in a promotion place but is ineligible or unable to be promoted, then the team immediately below in the final league table shall be offered promotion, provided the team meets all other requirements, including those in clauses 5.1.7 and 5.1.8 above.
- 5.2** **Election/Re-election to the League**
- 5.2.1** The bottom team in each section of the lowest Division(s) and any team seeking admission to the League shall make an application for election/re-election to the League Secretary by 30 September.
- 5.2.2** Teams applying for admission to the League shall be eligible to the lowest division only.
- 5.2.3** Teams applying for admission to the League and clubs seeking re-election after withdrawing from the League shall pay an entry fee of £50.00.
- 5.2.4** Where a team fails, on two occasions for Premier, Tier 1 & Tier 2 and three occasions for Tier 3 in a season, to fulfil a fixture for reasons other than weather or ground conditions, the team shall also be relegated at the end of the season or, if in the lowest division, be required to seek re-election to that division in accordance with Rule 5.2. If a team forfeits on 5 occasions during the season then they will be both automatically withdrawn from the Division and any points achieved from previous

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fixtures that year will be expunged from the league table.

- 5.2.4.1 If such a team finishes outside the bottom two then the team finishing second from the bottom will not be relegated. In the case of only one team being relegated, it will be in place of the team finishing bottom. Where there would have been no relegation an additional team will be promoted from the division below.

6. LEAGUE WINNERS

6.1 League and County Champions

- 6.1.1 The CCL Championship shall be awarded to the club that finishes top of the Premier Division table.
- 6.1.2 The club scoring the highest number of points in their respective division to be adjudged champions of that division.
- 6.1.3 Where separate East and West Divisions apply, the respective divisional champions shall play a County final on grounds to be decided by the LMC.
- 6.1.4 If on the completion of league fixtures, two or more teams tie with the same number of points, then the higher position in the league table shall be awarded to the team with:
 - 6.1.4.1 the team gaining the most points from the games played between the teams, or if still the same;
 - 6.1.4.2 the most wins, or if still the same;
 - 6.1.4.3 the most bonus points, or if still the same;
 - 6.1.4.4 the most 'away' wins, or if still the same;
 - 6.1.4.5 a play-off with neutral umpires on a neutral ground shall take place.
- 6.1.5 Where points have been awarded to one side because of default by the other, it shall count as a win.

6.2 League Finals

- 6.2.1 The dates of the League Finals shall be decided each year by the LMC.
- 6.2.2 League clubs shall place their grounds at the disposal of the LMC to play Semi-final and Final games thereon, if and when required to do so by the LMC.
- 6.2.3 In selecting grounds for Finals, neutrality should be maintained unless participating clubs mutually agree otherwise.
- 6.2.4 All Semi-finals and Finals shall be played under the existing conditions of the league.
 - 6.2.4.1 In the event of a tie, the team losing the least number of wickets or, if still equal the team scoring the most runs off the bat or if still equal; the side dismissing the most batters clean bowled shall be declared the winners.
- 6.2.5 If a League Final, having commenced, is abandoned due to prevailing weather conditions, the clubs shall share the trophy.
- 6.2.6 A club that fails to make itself available to play in a League final will automatically be demoted and fined (*Rule 3.4.1.10*).
- 6.2.7 At the conclusion of the regular season, any division with three or more sections shall have the winners ranked on average points gained per match that actually started or was conceded. The teams placed first and second will go forward to the Divisional County Final.
 - 6.2.7.1 In the event of average points being equal, the team with the highest percentage of wins in those matches shall be given precedence; if still equal, the percentage of bonus points, then percentage of away wins.

7. GROUNDS & FACILITIES

7.1 Facilities

- 7.1.1 All facilities required by the League must be in situ as at the end of the previous season. See also Rule 5.1.12
- 7.1.2 In all divisions, adequate clean changing rooms, hygienic toilets and washing facilities must be available on ALL grounds and adjacent (maximum 75 metres) to the playing area for players, umpires and scorers. All Premier and Tier 1 grounds must also provide toilet and washing facilities for match spectators.
- 7.1.3 On grounds where it is not possible to satisfactorily view the field of play from either the pavilion or changing facilities, a suitable form of sheltered seating (e.g. gazebo) must be provided adjacent to the field of play for use by the scorers (if no scoreboard is provided) and the batting side.

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7.2 Ground Grading System: Minimum Expected Standards

	Premier	County 1	Division 2	Division 3
SQUARE	Good quality grass. Level (free from undulation, smooth). Evidence of care and maintenance. Consistent bounce.		Evidence of care and maintenance. Well prepared.	
OUTFIELD	Properly cut and maintained. Generally smooth surface. Boundary clearly marked with a line or rope.			
SCOREBOX	Comfortable, enclosed, covered area. Clean. 80% view of the ground for scorers.		Facilities for scoring in a box or separate quiet area in the pavilion. 80 % view of the ground for scorers.	
SCOREBOARD	Board, showing total, wickets, last man, 1st innings, overs, D/L par score. Clearly legible from the square.	Board, showing total, wickets, 1 st innings and overs. Clearly legible from the square.		
POWER SUPPLY	Electricity supply, for 'live' scoring (recommended only)		-	
CHANGING	Two separate rooms. Not cramped. Clean.			
WASHING	Access to at least one working shower (2 in total) for each team 2 per team recommended		Access to at least one working shower (2 in total) for each team	
PAVILION	Clean. In a good state of decoration. Seating for players and officials. Kitchen. Telephone.			
TOILETS	Ladies and gents. Clean, with washing facilities. Available to players and non-players.			
EQUIPMENT	Choice of heavy and hand rollers. Separate pitch, 'square' and outfield mowers.		Roller available during matches. Separate pitch and outfield mowers.	
VIEWING	A covered area for players, in changing rooms or elsewhere			
UMPIRES	Separate changing room. Clean. Not used for storage.			-
SIGHTSCREENS	Two, clean, in good repair. Easy to move.			-
COVERS	Premier, County 1 and Division 2 Full pitch, end and run-up covers must be provided for use as required by the umpires on match day and such covers must be used by the club prior to the matchday to ensure that the pitch is presented on match day in the best possible playing conditions given the prevailing weather conditions. Any complaint regarding evidence of failure to provide sensible pitch protection prior to match day will be considered by the LMC Compliance Committee and may result in the club concerned being subject to penalties as described in Rule 36.			

NOTE: Should any of the criteria for Grounds & Facilities for Divisions 2 and 1 or Premier, as per Rule 7, not be fulfilled at any club, then the relevant team of that club will not be allowed to join or to remain in that Division. Exceptions may, however, be made for very minor shortcomings: these will be judged on an individual club basis.

This means that each club must have in place the required facilities and ground equipment, and that ground prepared to an acceptable standard, by 31 October each year. Promotions and relegations for the following season will then be confirmed after that date.

- 7.2.1** All Premier and County 1 clubs shall have grounds graded each year by the League in accordance with Rules 7.2.1.1, 7.2.1.2, 7.2.2, 7.2.3 and 7.2.3.1
- 7.2.1.1** The grade shall be awarded according to information gathered throughout the whole season.
- 7.2.1.2** Clubs will be notified of their grades as soon as practicable at the end of the season.
- 7.2.2** Grounds shall be marked online by the officially appointed umpires in the Premier Division & County Division 1 using WTU.
- 7.2.3** No club will be allowed into or remain in the Premier Division, County One or Divisions 2/3 if it fails to meet the requirements of the Ground Grading System.
- 7.2.3.1** Any promotions or relegation shall be subject to meeting satisfactory ground standards.
- 7.2.3.2** Should any club in Premier or County 1 fail to achieve a minimum average season pitch mark (based on evenness of bounce, seam movement, carry/bounce, turn) of 12.00 (60%) OR an average season minimum mark of 3.00 (60%) for outfield and/or square, that ground shall be subject to a full PQS standard inspection at the club's expense by the County Pitch Adviser. Should that inspection show no mitigating circumstances for not achieving the minimum standards above, the LMC shall enforce remedial action including the possibility of demotion or suspension.
- 7.2.4** Grounds of clubs in Divisions outside those stated in 7.2.1 shall also be subject to inspection/report by the Cornwall Cricket Groundskeepers and each club shall be advised of any adverse comments on the ground quality recorded on an online 'Complaint Form' on the CCL Play-Cricket website.

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- 7.2.5 The League, or Cornwall Cricket Groundskeepers on its behalf, may visit, advise and warn clubs if playing facilities are below the standard required without the necessity for a written complaint from another club.
- 7.2.6 The Cornwall Cricket Groundskeepers shall investigate low ground markings of 2 or less or further to a written complaint, within 14 days.
- 7.2.7 The Cornwall Cricket Groundskeepers shall report to the LMC as required, normally at each LMC meeting.
- 7.3 Artificial Surfaces**
- 7.3.1 A match held under the auspices of the LMC may not be played upon an artificial surface.

8. PLAYER QUALIFICATIONS

8.1 All players

- 8.1.1 Before any player may play in a CCL competition the player must be qualified as follows:
- (i) Qualified to play for England as defined in ECB regulations governing the qualification and registration of cricketers (see Rule 8.5) or an overseas Non-Professional in accordance with Rule 8.3 or a Professional Overseas Player in accordance with Rule 8.4.
 - (ii) Have formal membership of a CCL club.
 - (iii) Be registered with the club via Play-Cricket. (Exception: Rule 9.1.3).
 - (iv) Have no current disciplinary suspension from another cricket authority.
 - (v) Have no outstanding commitments to another club.
 - (vi) If on a County ground-staff, be unregistered.
 - (vii) No one, who has played for another out of county club during the season, shall be allowed to play their first match under the auspices of the Cornwall Cricket League that season after 31st July.
 - (viii) Players who are away from their main place of residence because of full-time education, the services or work may be 'Dual League Registered', but will need to check, as some Leagues do not allow it. The CCL Registration Sec. will not approve a Play-Cricket transfer request from the other League unless requested by the player, enabling him/her to be free to play for their Cornish 'parent' club on their return. N.B. Players are 'cup-tied' after playing in an ECB Cup competition.
- 8.1.2 The CCL adopts the ECB Directive on junior cricketers playing in open age matches as in Rule 23.4.
- 8.1.3 Each League club shall be restricted to playing in any one League match not more than one current or former First-Class player who has received a First Class County Cap, or is uncapped but has played a total of 20 or more games consisting of any of the following: First Class County Championship matches, Test matches home and abroad, Representative matches home and abroad recognised as First-Class matches, and First Class matches abroad including for overseas teams, as corroborated on *Cricinfo*. Matches involving University teams do not count toward the total of 20, regardless of which side the player was representing.

8.2 Professional players

- 8.2.1 Paid players are not permitted below County Division One.

8.3 Overseas players

- 8.3.1 An Overseas player is one who does not possess a UK passport nor a visa that gives right of abode and is not time-limited. Currently, EU Passport holders who hold a settled status visa may play as a Category 1. Evidence will be needed to support this.
- 8.3.2 All Overseas (born outside the UK) players MUST be registered with the CCL Overseas Administrator.
- 8.3.3 Clubs are restricted to one AMATEUR (All Clubs) or one PROFESSIONAL (Premier and County 1 only) Unqualified player per season
- 8.3.4 **From 2022** for all players registered in the CCL, there will be a revised classification for overseas players. Henceforth Category 3E will be known as Eligible Players. An Eligible player is someone who has spent 210 days or more in the United Kingdom in the previous year (specifically 1 April to 31 March). All other cricketers will be regarded as Unqualified. Eligible players will be registered as Category 1. There is no limit on the number of Eligible players a club may register.
- As well as supplying a completed Overseas Player Registration Form (OS2) and Check List (OS3), it is a requirement that all clubs are expected to maintain their own register (and keep tab on the 210 days) of who will be regarded as Eligible through a declaration on the OS2 form with a reminder that players wrongly registered as Eligible could be seen as falling foul of UK Immigration Laws. The CCL reserves the right to scrutinise all pertinent documents.
- Professional Players must be registered using the CCL Professional Overseas Form (OS1).
- 8.3.5 Players are regarded as professional if they have been registered with a professional or semi-professional team (including Pathways and age group from U17 in those teams and clubs) in the four years prior to entering the UK, if they have received payment [in kind] including travel and accommodation in the past 4 years, if they have used an agent to further opportunities in cricket

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and if they have played for a national side (U17 upwards) in the previous two years. These players are NOT permitted to play recreational cricket in the UK. The CCL is obligated to ensure as far as possible these rules are adhered to. Refer also to 8.4.1.

- 8.3.6 Full details of such players must be provided annually (before he/she is permitted to play) to the League Overseas Player Administrator – procedure as in Rule 8.3.4. Once an overseas player is approved by the Administrator he will advise the Registration Secretary to approve the Play-Cricket registration submitted by the club. This registration applies to the current season after which the registration is cancelled. In the event of a player returning for the following season, a new registration must be submitted.
- 8.3.7 Players who are not normally resident in the UK but hold a UK passport, or are resident with a spousal visa or an ancestral visa are permitted to play as Category 1. The League Overseas Player Administrator MUST see a copy of the passport before the player can be officially registered.
- 8.3.8 For the purposes of all players normally resident overseas (residing in the UK for less than 210 days of the year), playing for a club outside the UK in the preceding close season will count as having played in the Current Season (Rule 8.1.1 (vii) and others).

8.4 Professional Overseas Players (Tier 5 Creative and Sporting Visa)

- 8.4.1 Clubs may obtain the services of one professional overseas player/coach. Clubs must apply to the Border Agency for a sponsor's licence and obtain a Tier 5 creative and sporting visa before they can employ an overseas player/coach under the 'points-based managed migration system'. Rule 8.3 still applies. The player must be in possession of a Tier 5 creative and sporting visa before they can be registered.

8.5 ECB Regulations governing the qualification and registration of cricketers and their qualification to play for England.

- 8.5.1 Information on overseas players can be found on the ECB website: Governance – Regulations - Non First Class Regulations - Generic Rules and Playing Conditions 3.2 to 3.3.6.

8.6 Advice for the registration of Overseas Players by CCL/ECB/Home Office

- 8.6.1 The CCL is not registered to give advice on immigration. Clubs receiving **non-UK** migrants **must** abide by Home Office immigration policy and law. It is important that clubs check the Home Office website for the latest information, advice and regulations before taking any actions: www.gov.uk/guidance/immigration-rules.
- 8.6.2 These rules are subject to change at short notice and any regulation posted on the overseas section of the CCL Play-Cricket website **will always take precedence**. Clubs will be notified by the CCL of any changes, but the final responsibility to ensure full compliance rests unequivocally with the club and its committee. If a player is deemed a professional, then playing him or her as an amateur is treated as illegally employing a foreign worker.

9. REGISTRATION

9.1 Registration

- 9.1.1 All CCL Registrations are to be made through the Club's Play-Cricket site.
- 9.1.1.1 No player shall be registered concurrently with more than one club in the CCL.
- 9.1.1.2 Once registered, a player remains registered to that club until either transferred (in accordance with Rule 9.2) or the registration is removed by either the club or CCL on play-cricket.
- 9.1.1.3 All Clubs **MUST** use the online registration system on their Club Play-Cricket site to register players throughout the year. Provided that a new player's registration is received and recorded on Play-Cricket **before** the start of a league match, then that player may be selected to play immediately.
- 9.1.1.4 The information shall contain the name, address, Country of Birth (if outside UK – the date of the most recent entry into the UK), and date of birth of all players.
- 9.1.2 Premier & Division 1 only. No player aged 18 years or older on the day of registration or re-registration can be registered after 31 July and before the last match of the current season.
- 9.1.3 Teams in Tiers 2 & 3 can register players on the day of a game throughout the season; the player must be registered via Play-Cricket **TWO** days (by midnight) of the match in which they were registered. A player registered in this manner after 31 July may only play in Tier 2 & Tier 3 for the rest of that season. Failure to complete both the result sheet and Play-Cricket will result in the registration being invalid.
- 9.1.4 Any complaints arising from registrations should be sent to the Compliance Secretary within 7 days.

9.2 Transfers

- 9.2.1 A player may be transferred from one club to another at their request and with the agreement of his/her current club.

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- 9.2.2 All-year transfer of players from one CCL club to another shall be completed online. The importing club should register the transfer on Play-Cricket, the exporting club 'agrees' the transfer, then the Registration Secretary approves (confirms).
- 9.2.3 No transfer of CCL players to and from Premier and County One clubs shall be permitted **between 1 April to 30 September** inclusive each year, except in exceptional circumstances with the approval of LMC. (This shall only apply to those playing in Premier and County One League cricket defined as a player who played in 75% or more of the games started by the now Premier / County 1 team in the current or preceding season, whether those games were played in Division 2, County 1 or the Premier Division.
- 9.2.4 A player can be transferred to play for his/her new club provided the transfer, fully authenticated, is received and recorded on Play-Cricket by 22.00 on a Thursday. That player may be selected to play the immediately following Saturday matchday.
With the exception of Tier 3, there are NO transfers after 31 July until the end of the season.
- 9.2.5 Players who have not played for their club in the previous season shall automatically become "free agents" and do not require a transfer.
- 9.3 Breach**
- 9.3.1 Where the LMC is satisfied that there is a breach of the registration or transfer rules, the breach may be penalised by a fine on the club (maximum £500) and the deduction of points unfairly gained.
- 9.3.1.1 Points may also be awarded to the opposing team.
- 9.3.2 Any team that plays an unregistered player will be automatically deducted 5 points for each of the first three offences in any season; any subsequent breach will result in a 10 points deduction.
- 9.3.3 A club found to be contravening rules relating to the payment of players may, as an ultimate sanction, be expelled from the League. The minimum tariff for related offences shall be a deduction of 5 points per player per match.
- 9.3.4 A player found to be accepting such payments shall be banned from playing in the League for a minimum period of 3 years.
- 9.4 Loan Players**
- 9.4.1 No loans at all are allowed to or from teams in the Premier Division or County Division 1. Players may be loaned freely between all teams within Tiers 2 and 3. However, no loan player, who has played 5 of the last 8 games in a higher division that have commenced for his/her registered club in the current or previous season can be loaned to a team in a lower division whether for a scheduled or rescheduled fixture. A lower-division player may be loaned to a team in a higher division with the player's agreement. In the case of this loan, clubs must be mindful of their duty of care to young players playing in a higher division.
- 9.4.2 There is no restriction on the number of teams a player may be loaned to, but a maximum of FOUR loans and/or dual-registered players may be fielded by one team in a particular match. Of these, only a maximum of TWO may be loan players, i.e. not dual-registered. No loan player should replace a home club player who is available and willing to play.
- 9.4.3 A loan player can play for more than one team over the same weekend.
- 9.4.4 There shall be no restrictions upon the loan of an Under 16 (school Year 11 or below) player, who may be loaned freely to any team.
- 9.4.5 For all scheduled and re-scheduled fixtures, the selection of loan players is subject to 11.4.3 or 11.4.4 respectively.
- 9.4.6 Provided that the proposed loan player is eligible under Rules 9.4.1 to 9.4.5 above, no notification is required to, nor consent to be sought from, the opposing Captain for that player to take part in a league match. For otherwise **ineligible** players, please note also Rule 11.4.3.
- 9.4.7 The LMC may intervene, without having received an official complaint, and take appropriate action, should they feel that there has been a clear breach of the spirit of the loan system, such as the deliberate strengthening of a team.
- 9.4.8 **Dual Registration of Loan players.** A loan player in accordance with Rule 9.4 may be dual registered with two clubs to enable his/her play-cricket record to be updated for whichever club they play for. A player may only be dual registered with **ONE** other club and the parent club has priority on selection. The borrowing club is required to register such a player by adding as a member, typing the surname and club name and searching. On selecting the player the parent club receives a notification on their Play-Cricket Action Centre page 'Request To Access Player's Record'. On viewing and agreeing to the request they click 'Authorise' but **DO NOT** remove any roles for that player, just Submit. The borrowing club play-cricket Admin then receives a 'Player Record Request Authorized' notification on their Action Centre page. Open and click 'Roles' and make a Squad Member and apply to be a *League Registered Player*. Select Loan Player – Yes - Loan Expiry date - 30/09/202?

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DO NOT list him/her as a **PLAYER TRANSFER** – uncheck that box.

On the Standard Nomination page state, the player is to be 'Dual Registered' and Submit.

Note: Rule 9.4.8 'Placing L on the Match Result Sheet' still applies.

- 9.4.9 Clubs must advise the LMC of any loan players by placing the letter "L" after the name on the match result sheet.

10. UMPIRES

10.1 Expenses

- 10.1.1 The expenses of Official Umpires shall be shared equally by both clubs and must be paid before the match commences.
- 10.1.2 The expenses of the official umpires shall be agreed upon annually by negotiation between the LMC Executive and the CACO Committee. The match expenses shall be advised to the clubs in the LMC newsletter and on the CCL Play-Cricket website and shall refer to all league matches and competitions played under the auspices of the LMC where official umpires are appointed by CACO.
- 10.1.3 Where the expenses paid by the clubs to the umpires do not cover their actual costs, the CACO shall apply to the CCB Secretary for specific further funding.
- 10.1.4 When a game is cancelled for any reason and the Official Umpires appointed arrive on the ground, the home club shall pay each umpire 100% of the normal expenses.
- 10.1.5 The expenses of Official Umpires shall be £45 per umpire per match standing in the Premier Division, £40 per umpire per match in County Division 1, £35 per match in Division 2 and £20 per match for all CCL T20 competitions. Note: Premier T20 Cup = £45 per day (2 matches).
- 10.1.6 The CACO will appoint panel umpires to stand in all Premier and County Division 1 league matches. The CACO will also appoint panel umpires to stand in cup competitions run under the auspices of the LMC. Appointments for cup competitions may be restricted to quarter, semi and finals of such competitions should insufficient panel umpires be available.
- 10.1.7 Clubs in Division 2 & below must accept Official Umpire(s) when appointed by CACO; the Official Umpire(s) expenses will be shared equally by both clubs and must be paid before the match commences.

10.2 Request for Umpires

- 10.2.1 An application may be made by any club for Official Umpires, such application is to be sent to the Appointments Officer of the CACO not less than seven days before the date of the games for which umpires are required.
- 10.2.2 The Appointments Officer shall notify both Home and Away teams in matches where the officially appointed umpire(s) is unable to stand.

10.3 Club Umpires

- 10.3.1 Where a competent Club umpire is officiating a League match, that umpire shall be permitted to stand at one end for the full duration of the match.
- 10.3.1.1 No member of the opposition team or club may oppose his/her standing.
- 10.3.1.2 Any cause of concern shall, in the form of a written complaint, be referred to the CCL Compliance Secretary for investigation.

10.4 Umpire Assessment

- 10.4.1 Where CACO Panel Umpires are officiating in a League fixture, the match captains to complete the Umpire Assessment Report.
- 10.4.1.1 The Umpire Assessment Report is to be completed on 'whostheumpire.com' no later than 5 days (by midnight) following the match.
- 10.4.1.2 Failure to do so shall result in a £10 fine and 1 match point deduction for each late report per umpire. These penalties shall be repeated for each subsequent 5-day period in which the report is not completed.

10.5 Umpire Grounds Assessment

- 10.5.1 For all Premier & County Division 1 matches, the panel umpires shall submit a grounds assessment report via WTU to CACO within 3 days (by midnight) of the conclusion of the match. These reports will then be collated by Cornwall Cricket Groundskeepers for reporting to the LMC.

Section C PLAYING CONDITIONS

11. MATCH PLAYING CONDITIONS General

To be read in conjunction with 12 - Premier & Division 1 13 - Premier Cup 14 - Tier 2 15 - Tier 3

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11.1

Rulings

- 11.1.1 All matches shall be played under the MCC Laws of Cricket except where CCL Rules state otherwise.
- 11.1.2 All Directives and Official Guidance from the ECB shall be binding in all League Competitions (see Section D – Rule 23)
- 11.1.3 Any clarification to the interpretation of the Laws of Cricket shall first be referred to the Cornwall Cricket Board Ltd and thereafter, the MCC, for settlement.
- 11.1.3.1 In all other matters, the decision of the umpires shall be final.

11.2

Schedule

- 11.2.1 All matches will be scheduled by the LMC to be played on Saturdays and Bank Holidays and defined as scheduled league matches. The clubs will be advised of the season match schedule for all divisions no later than 1 February. Under Rules 11.2.1.2 – 11.2.1.5 inclusive, clubs may seek to re-schedule a fixture to be played on a Sunday; league matches played on a Sunday is defined as re-scheduled league matches. Player selection for scheduled and re-scheduled matches are governed by 11.4.3 and 11.4.4 (and its subsections) respectively, use of loan players is governed by 9.4 and subsections.
- 11.2.1.1 There shall be no rescheduling of any matches in the Premier Division.
- 11.2.1.2 Clubs in Tiers 1 & 2 may mutually agree to reschedule games before 1 March and must immediately notify the League of the new agreed date.
- 11.2.1.3 Clubs in Tier 3 may reschedule fixtures on Sundays by mutual consent throughout the season. The League must be notified of the new date no later than SEVEN days before the date of the original fixture.
- 11.2.1.4 From 1 March, and before 1 August, clubs in Tiers 1 & 2 may only mutually agree to reschedule a fixture after advising the LMC in writing, at least 14 days before the date of the original fixture. LMC approval must be received in writing.
- 11.2.1.5 Additionally, but only in exceptional circumstances, a club may request directly to LMC to exercise its discretion in authorising the rescheduling of a match.
- 11.2.1.6 Should any match in 11.2.1.2, 11.2.1.3 or 11.2.1.4 above not be played on the original or rescheduled date due to any reasons other than those of weather or ground conditions, the game will be declared null and void with no points awarded to the defaulting club(s). Where appropriate, the non-defaulting club shall be awarded 20 match points and the defaulting club shall incur a deduction of 10 points.

11.3

Fixtures

- 11.3.1 The clubs in respective divisions shall play each other home and away, in accordance with fixtures as compiled by the LMC
- 11.3.2 Clubs may have no more than 4 teams participating within the Premier, Tier 1, 2 or 3 in any season.
- 11.3.3 Clubs with more than 2 teams in the CCL must have 2 grounds available on Saturdays and Bank Holidays throughout the season.
- 11.3.4 In divisions containing 8 or fewer teams, they shall play each other three times during the season.

11.4

Players and Selection

- 11.4.1 No player shall be allowed to take part in more than one CCL fixture on the same day.
- 11.4.2 A player arriving after the commencement of play shall be reported present by his/her Captain to one of the Official Umpires or, in the absence of Official Umpires, to the opposing Captain.
- 11.4.3 The Captains may mutually agree to allow a player, otherwise deemed ineligible by these Rules, to play without reservation. The Captain of the team should make the request for such a player to be allowed to play to the Captain of the opposing team before the visiting club would reasonably have been expected to travel to the match. Both Captains must sign their acceptance of such agreement on the official result form before the match commences.

11.4.4

Scheduled League Matches:

- 11.4.4.1 *Not applicable to Under 16 (school Year 11 or below) players, who may play unreservedly.*
On a scheduled league matchday where all higher teams are representing a club, then clubs may select, promote or demote players as the clubs see fit; however, when one or both of the club's top two teams are without a scheduled league match e.g. bye or cancellation, the club must not select higher division players for its lower teams. The definition of a higher division player shall be a player who has played 5 of the last 8 games in a higher division that have commenced for his/her registered club in the current or previous season.
NOTE 1: Should a match in Tier 3 be mutually re-scheduled and played on the immediate Sunday following its original scheduled match day, then that re-scheduled match is played under the rules of 11.4.4.
NOTE 2: Where a higher team's match is cancelled on the day, a player who has been legitimately selected for a lower team shall not be made ineligible by that cancellation, if evidence can be provided that he/she was already selected for the lower team.

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- 11.4.4.2** *Not applicable to Under 16 (school Year 11 or below) players, who may play unreservedly. From 1st August, a higher division player (as defined in 11.4.4.1, above) is not permitted to play for a lower division team unless they have not played in the **three** previous games, that have started, for the higher division team.*
EXCEPT: where that higher team selects and fields a full eleven players who are also ineligible to play for the lower team, i.e. a club shall at any time have no more than **11** players prevented from playing for a lower team under this Rule.
- 11.4.5** **All** rescheduled League Matches:
- 11.4.5.1** *Not applicable to Under 16 (school Year 11 or below) players, who may play unreservedly. For a rescheduled fixture, a club must not select higher division players for its lower teams where the definition of a higher division player shall be a player who has played 5 of the last 8 games that have commenced for his/her registered club in the current or previous season.*
11.4.5.2 In the event of a breach of the above selection procedures for both scheduled and rescheduled matches, the Discipline Committee may award or deduct points, impose a fine or all three penalties
- 11.5** **Cancellation / Abandonment**
- 11.5.1** There shall be no re-arrangement of matches due to weather or ground conditions.
- 11.5.2** No fixture shall, on account of weather or ground conditions, be cancelled before 11.00 am (Premier & County 1 only – 9.30 am) on the match-day and then only with the agreement of the other club. Should the visiting club disagree with the decision they have the right to travel provided there is ANY possibility of play commencing before 5.00 pm. Matches shall not be cancelled before 5.00 pm on the day of the match unless mutually agreed by the respective Captains.
- 11.5.3** The visiting side shall have the right to travel and inspect the ground but must advise the home club of their intention.
- 11.5.3.1** Where there are appointed umpires, they shall decide if play can commence and they shall not be advised of cancellation until the visiting club has accepted it.
- 11.5.3.2** In matches where official umpires are not appointed, the captains to decide if play is to start, restart, be suspended or match abandoned.
- 11.5.3.3** Weather, light and/or fitness of ground shall be the only criteria in making such a decision.
- 11.5.3.4** If the match is then cancelled, the visiting team shall be responsible for the payment of both umpires, where applicable.
- 11.5.4** In the event of the home team failing to contact the visiting team before departure time, the home club shall be fined and may have points deducted.
- 11.5.5** In event of suspension of play due to rain, covers, if available, should be placed on the pitch until rain ceases.
- 11.5.5.1** Should the home club fail to do so within a reasonable period of time, the umpires shall report the matter to LMC for action, as considered necessary.
- 11.5.6** In matches cancelled or later abandoned by appointed umpires due to the dangerous state of the pitch and/or reasons other than the weather, the home club shall be fined and deducted 10 points that may be awarded at the discretion of the LMC to the visiting team.
- 11.5.6.1** The amount of such fine and costs shall be decided by the LMC.
- 11.6** **Conceded Matches and Short-Sided Teams**
- 11.6.1** In the event of a match being conceded the result shall be recorded as in Rules 11.8.3 and 11.8.4.
- 11.6.2** If a club fails to fulfil a fixture for reasons other than weather or condition of the ground, their opponents shall be awarded 20 points.
- 11.6.3** **EXCEPT** for the lowest division, where there shall be no penalty, a conceded match shall also incur an automatic deduction of 10 points against the club forfeiting the match. This penalty shall only apply to a club's higher team, not lower teams also forced to concede.
- 11.6.3.1** A further 10 points shall be deducted (i.e. 20 points in total) should the club conceding a match fail to inform both the CCL Results Secretary, the opposing club and any appointed umpires before 10.00 pm on the evening before the match. However, there shall be no penalty in the lowest division.
- 11.6.4** Premier and County Division 1 only:
- 11.6.4.1** Any Premier or County Division 1 team which concedes a match shall be automatically deducted 20 points and fined up to £200.
- 11.6.4.2** Any Premier or County Division 1 team which fields fewer than 11 players in a match shall be automatically deducted 5 points per player short.
- 11.6.5** Team Priority: Where a club has to concede game(s) through the unavailability of players, or any other reason, that club's lower team matches shall also be conceded. Priority must always be given to the higher division fixture being played.

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11.7

Match Balls

- 11.7.1 Only certain types of cricket balls may be used in the League. The balls used by the Premier Division, County Division 1 and Divisions 2/3 to be agreed by the majority of clubs in those divisions. Those used in Division 4 & below are to be specified by LMC.
- 11.7.1.1 In 2022, the Oxbridge Windsor ball is to be used in the Premier Division and County Division 1.
- 11.7.1.2 Premier Division and County Division 1 only: If the original match ball is 'lost' before the end of the sixth over of an innings the home club shall provide a replacement new ball. Any replacement ball then lost will be replaced by a standard spare ball.
- 11.7.2 There shall be a minimum quality new ball used in each division. An alternative 'Oxbridge' ball of superior quality may be provided by the home club.
- 11.7.2.1 In 2022, the Oxbridge Magna ball in Divisions 2, 3, 4, 5 & 6.
- 11.7.3 **Premier, County 1, Divisions 2 & 3 only:** The home side shall provide two new balls. Both balls are to be lodged with the umpires before the commencement of the match. The side fielding second shall use the second new ball.
- 11.7.4 A minimum of two good used balls must also be available at all League matches.

11.8

Reporting of Results - 11.8.1, 11.8.2 and 11.8.3 to be completed for each game.

REPORTING DEADLINES for Saturday games

SUMMARY RESULT	by noon on Sundays.
PLAY-CRICKET FULL SCORECARD	by 23:00 on Mondays
OFFICIAL RESULT FORM	by 17.00 on Wednesdays

- 11.8.1 SUMMARY RESULT must be submitted by **noon on Sundays**.
(For Sunday games - noon on Mondays) by ONE of
- (i) the online Press Report Form on the CCL Play-Cricket website or
 - (ii) Play-Cricket highlights summary (Match Result, Team scores, Runs 30+, 3+ wickets) or
 - (iii) a full Play-Cricket scorecard or
 - (iv) the official result form by email.
- Failure to achieve any of the above will automatically result in a £10 fine (11.8.4)
- 11.8.2 PLAY-CRICKET FULL SCORECARD must be entered by the home club within **TWO** days of the match being played (**by 23:00 on Mondays** for Saturday games)
- 11.8.2.1 The away Club is then to confirm the result online at their Club's Play-Cricket website within 96 hours of the match being played (23:00 on Wednesday for Saturday games) to verify (tick) the result and points input relating to the match.
- 11.8.2.2 Bonus batting and bowling points are input by Clubs whilst match result points are automatically calculated by the input of the result on the Play-Cricket website.
- 11.8.2.3 The 'About Us' section of each club's Play-Cricket site must be kept up to date and all Premier Division clubs must enter, as a minimum, ground and clubhouse details, team information and at least one contact address and e-mail address in this section of the site.
- 11.8.3 OFFICIAL RESULT FORMS to be completed and signed by representatives of both clubs after the match.
- 11.8.3.1 The Secretary (or another club official) of the home club is to notify the relevant Results Secretary of the result of the game by **17.00 on Wednesdays**, or 17.00 on Thursdays for matches played on Sundays and Bank Holiday Mondays.
- 11.8.3.2 Completed ECB Team Cards to be placed in appropriate form spaces, photographed and emailed to the dedicated address as listed on the form.
Result Forms & ECB Team Cards may be posted if wished.
- 11.8.3.3 Notification of matches cancelled for any reason, including concessions, to the appropriate Results Secretary, must be done by results form or by e-mail in the normal manner.
- 11.8.4 **PENALTIES (Rule 3.4.1.7)**
Failure for EACH of 11.8.1, 11.8.2 & 11.8.3.1 will result in a £10 fine to the home club.
Failure for 11.8.2.1 will result in a £10 fine to the away club.
- 11.9 **ECB Team sheet Cards (Refer to ECB Directive Rule 23.7)**
- 11.9.1 ECB Team sheet cards must be completed and signed for every CCL match played.
- 11.9.1.1 This is to be undertaken by the Captain or person responsible for the team.
- 11.9.2 Completed cards to be passed to CACO Panel or Club umpires officiating the match, before the toss takes place.
- 11.9.2.1 If a card is not issued, this is to be reported on the result sheet by the Panel umpires.
- 11.9.3 Where no appointed umpires officiate, the persons responsible for both teams to check cards are correctly completed and signed before the toss takes place.
- 11.9.4 At the end of the match, the Captain or representative of the Home team takes possession of both cards and forward, with the Results sheet, to the relevant Results Secretary.
- 11.10 **Mobile Communication Devices**

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- 11.10.1 Mobile communication devices of any type should not be taken onto the field of play by any player or umpire during a match unless expressly agreed by both Captains and any CACO appointed umpires.

12. MATCH PLAYING CONDITIONS - Premier Division and County Division 1

To be read in conjunction with General Playing Conditions - Rule 11.

12.1 Hours and Conditions of Play

- 12.1.1 All matches to start at 1.00 pm throughout the season, except on or after 15 August, matches to start at 12.30 pm.
- 12.1.1.1 Clubs may, by mutual consent, agree to start earlier. The earliest start time shall be 11.00 am.
- 12.1.2 Each match will consist of 100 overs maximum.
- 12.1.3 If the start of the match is delayed or the match is interrupted during the first innings for any reason, the umpires shall determine the number of overs to be deducted.
- 12.1.3.1 The overs available to each side shall be reduced by one over for every six minutes of any delay or interruption to the first innings and in games where Duckworth/Lewis is applied one over for every three minutes lost in the second innings provided that the number of overs available to each side does not fall below 20.
- 12.1.4 For matches that are scheduled to start at 1.00 pm, no match shall start after 4.30 pm: this time will move forward in line with any other scheduled start time.
- 12.1.5 A side not ready to start at the scheduled time shall lose one over of its innings for every three minutes they are late and shall forfeit the toss.

12.2 Duration of Innings

- 12.2.1 Each side shall bat for no more than 50 overs.
- 12.2.2 An innings may not be declared after the 44th over has been completed if the side batting has already lost 8 wickets.
- 12.2.3 If an innings is declared before half the allocated overs are bowled then the fielding side shall receive maximum bowling points.
- 12.2.4 The team batting second may not declare their innings closed.

12.3 Intervals

- 12.3.1 Tea Interval - 30 minutes maximum, taken between innings or at a time mutually agreed by both Captains. If no play is possible before 4.00 pm, tea will be taken immediately.
- The Home Club shall provide, as a minimum, hot water and tea/coffee/milk, for the players and officials to make a hot drink. Anything further is at the discretion of the Home Club, with no reciprocal obligation. A traditional tea is no longer required – however, if this is to be provided, a courtesy call to inform the visiting club is advised.
- 12.3.1.1 If the first Innings closes at or before 3.15 pm, there shall be an interval of 10 minutes after which the side batting second shall begin their innings.
- 12.3.1.2 Tea shall then be taken at 4.15 pm.
- 12.3.1.3 If, however, (i) the first Innings closes or (ii) there is a stoppage for weather or light between 3.15 pm and 4.15 pm, tea shall be taken immediately.
- 12.3.2 One drinks interval, a maximum of 5 minutes, may be taken after 25 overs.
- 12.3.2.1 All drinks intervals shall normally be taken on the field of play and may be waived only by agreement of both captains and the umpires.

12.4 Completion of Interrupted Matches (DL Method)

- 12.4.1 The Duckworth/Lewis (DL) Method shall be used in all matches. If any match is suspended after it has started such that the number of overs available to be faced by either side is reduced from that determined when the match started, the revised target shall be computed using the latest version of the Standard Duckworth/Lewis Method provided with the Play-Cricket Scorer Pro Laptop program or with the App on Tablets or Smart Phones in accordance with the instructions provided with that software and displayed on the screen. Arrangements shall be made for the provision of backup capability, in case of computer malfunction, for the operation or continued operation of the D/L. This shall be in the form of [another] smartphone or tablet where Play-Cricket Scorer is installed.
- Note: It will be the responsibility of the HOME club to ensure that a competent person is available to input the scores to set the Target as calculated automatically and ensure that the Par Score for the end of the over is correct and that this score is displayed on the ground.

Duckworth Lewis Calculations Example

In the First Innings, Team A has reached 95-1 off 21.2 overs at 14.25 and it rains heavily with no play possible until well past the normal tea interval - so what is the latest time a restart is possible for Team B to have the minimum 20 overs to constitute a game?

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In the first innings, you lose one over from both sides' allocations for every full 6 minutes. Team A has already received 21 (we ignore the part-over) so the max time lost in the first innings is 29 overs lost per each team x 6 minutes = 174 minutes.

But Team B only needs to be allocated 20 overs so you can lose another three minutes in the second innings to reduce them to 20. An allocation can never be anything other than a full number of overs.

So, in this case, the total amount of time you can lose before the game is abandoned is:

174+3 = 177 minutes plus 30 minutes tea = 207 minutes (3 hours 27 minutes)

Timings: 14.25 plus 3 hours 27 minutes = Match Abandoned at 17.52

If a minimum of 20 overs were possible to be played (even though Team A received more) the Scorers entries on the D/L Calculator App would be as follows:

Overs per innings 50

1st innings Suspension Period

After over 21.2, runs 95, wickets lost 1, overs remaining after suspension 0. Click Done

Click Second innings

2nd innings Suspension Period

After over 0, runs 0, wickets lost 0, overs remaining after suspension 20. Click Done

Therefore the Team B Target for their 20 overs is 160 runs.

12.5 Bowling Restrictions

12.5.1 No bowler to bowl more than 20% of the available overs in any innings. However, if the number of overs per innings (whether or not this has had to be revised) is not exactly divisible by five, an additional over shall be allowed to as many bowlers as is necessary to make up the balance (unless such a number has been exceeded before the interruption), e.g. 47 overs = 9+9+9+10+10

12.5.2 If there is an interruption in play during the first innings which causes the number of overs to be reduced, then the maximum number of overs available to each bowler must be recalculated as per Rule 12.5.1. If a bowler has exceeded the limit set in Rule 12.5.1 then he will not be permitted to bowl again unless it is to complete an unfinished over. In such a case the restrictions on bowlers in the second innings may be adjusted to match those in the first innings, which in some cases may mean a bowler legitimately exceeds the maximum number of overs as stated in Rule 12.5.1.

12.5.3 The umpires will, in a reduced over match and prior to start (or restart) of the innings, advise captains and scorers of the maximum number of overs available per bowler.

12.6 Scoring of Points

12.6.1 The maximum number of points any side can be awarded is 20.

12.6.2 Bonus points awarded prior to the abandonment of a match shall stand.

12.6.3 **Match Points** shall be awarded as follows:-

10 points for an outright win **7 points** for a tie or draw with the scores level

6 points for cancellation or abandonment

12.6.4 **Bonus Points** shall be awarded as follows:-

12.6.4.1 **Batting:** 1 batting point shall be awarded for the first 100 runs and 1 further point for each additional 25 runs, up to a total of 200 (i.e. maximum 5 points).

12.6.4.2 1 batting point shall be awarded to a winning side batting second for every 2 wickets standing at the end of the match, providing total batting points awarded do not exceed a max of 5.

12.6.4.3 **Bowling:** 1 bowling point shall be awarded for every 2 wickets taken.

12.6.4.4 If a side cannot bat a full eleven, the bowling side shall be awarded a maximum of 5 points when all available wickets are taken.

12.6.4.5 In the event of a team batting second successfully reaching an adjusted D/L target score to win the match, they shall be deemed to have scored the higher of either (a) their final score or (b) 1 more than their opponent's actual score, and awarded the appropriate number of batting points.

12.7 Wide Balls

12.7.1 In addition to MCC Law 22, the following shall apply in the Premier & Tier 1 matches. For offside wides, a delivery that passes wholly outside of a line drawn (in blue) seventeen inches (17") inside either return crease, will be called and signalled a wide. A leg-side wide shall be called and signalled if a delivery passes the stumps wholly outside the line of the leg stump, but shall not be called if the ball passes between the striker and the line of the leg stump.

12.8 Over Rates

12.8.1 Each innings, in their entirety, must be completed within a total time of 3 hours and 10 minutes. Wickets taken, drinks intervals and other minor stoppages, such as the adjustment of sight-screens, shall not be taken into account. However, the umpires may allow additional time to the fielding side in respect of circumstances beyond their control, such as injury, lost ball or time-wasting by the batting side. Any such additional time shall be communicated to the Captain of the fielding side during the innings.

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- 12.8.2** The full allowance shall be made for all time lost during a suspension of play due to ground, weather or light.
- 12.8.3** In an innings scheduled for fewer than 50 overs, the umpires shall inform the Captains of the revised period of time allowed for completion of the innings. This shall be based on an allowance of 3.5 minutes per over, i.e.

Overs	49	48	47	46	45	44	43	42	41	40
Time	3h 7min	3:03	3:00	2:56	2:53	2:49	2:46	2:42	2:39	2:35

- 12.8.4** In an innings scheduled for fewer than 40 overs, no time restriction shall apply.
If the fielding side fails to bowl the scheduled number of overs by the specified time, play shall continue subject to conditions of ground, weather and light until the required number of overs has been bowled or the innings is completed.
- 12.8.5** The fielding side shall be deducted 1 point for every one over or part thereof which is not completed within the allocated time. This shall be recorded by the umpires on the match result form.
- 12.8.6** Provided that the allocated playing time is not exceeded, e.g. a team is bowled out in 43 overs, with only 5 minutes remaining, there shall be no penalty to the fielding side.

12.9 Fielding Restrictions & Powerplays

- 12.9.1** At the instant of delivery, there may be no more than 5 fielders on the leg side.
- 12.9.2** In addition to the restriction contained in clause 12.9.1 above, further fielding restrictions shall apply to certain overs in each innings. The nature of such fielding restrictions and the overs during which they shall apply are set out in the following paragraphs.
- 12.9.3** The following fielding restrictions shall apply:
Two semi-circles shall be drawn on the field of play. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 30 yards (27.43 metres). The semi-circles shall be linked by two parallel straight lines drawn on the field. The fielding restriction areas should be marked by continuous painted white lines or 'dots' at 5 yards (4.57 metres) intervals, each 'dot' to be covered by a white plastic or rubber (but not metal) disc measuring 7 inches (12 cm) in diameter.
- At the instant of delivery:
- a) **Powerplay 1** – no more than two fielders shall be permitted outside this fielding restriction area. In an innings of 50 overs, these are overs 1 to 10 inclusive.
- b) **Powerplay 2** – no more than four fielders shall be permitted outside this fielding restriction area. In an innings of 50 overs, these are overs 11 to 40 inclusive.
- c) **Powerplay 3** – no more than five fielders shall be permitted outside this fielding restriction area. In an innings of 50 overs, these are overs 41 to 50 inclusive.
- 12.9.4** In circumstances when the number of overs of the batting team is reduced, the number of overs within each phase of the innings shall be reduced in accordance with the table below. For the sake of clarity, it should be noted that the table shall apply to both the 1st and 2nd innings of the match.

Innings	Powerplay			Innings	Powerplay		
Duration	1	2	3	Duration	1	2	3
20	4	12	4	35	7	21	7
21	4	13	4	36	7	22	7
22	5	13	4	37	8	22	7
23	5	14	4	38	8	23	7
24	5	14	5	39	8	23	8
25	5	15	5	40	8	24	8
26	5	16	5	41	8	25	8
27	6	16	5	42	9	25	8
28	6	17	5	43	9	26	8
29	6	17	6	44	9	26	9
30	6	18	6	45	9	27	9
31	6	19	6	46	9	28	9
32	7	19	6	47	10	28	9
33	7	20	6	48	10	29	9
34	7	20	7	49	10	29	10

- 12.9.5** If play is interrupted during an innings and the table above applies, the appropriate Powerplay takes immediate effect. For the avoidance of doubt, this applies even if the interruption has occurred mid-over.

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Illustrations:

A 50 over innings is interrupted after 8.3 overs and reduced to 32 overs. The new phases are 7+19+6. Therefore, the middle phase fielding restrictions take immediate effect when play resumes and last for a further 17.3 overs. The final phase begins after 26 overs have been bowled.

A 50 over innings is interrupted after 12.5 overs and reduced to 22 overs. The new phases are 5+13+4. When play resumes, the final phase fielding restrictions apply for the remaining 3.1 overs.

12.9.6 At the commencement of the middle and final phases of an innings, the umpire shall signal such commencement to the scorers by rotating their arm in a large circle.

12.9.7 The scoreboard shall indicate the current Powerplay in progress.

12.9.8 In the event of an infringement of any of the above fielding restrictions, the square-leg umpire shall call and signal 'No Ball'.

12.9.9 In the event of the striker's end Umpire failing to call and signal No Ball when the fielding restrictions in this playing condition have been breached or when Law 28.4 has been breached (at the point of delivery, not more than two fielders other than the wicketkeeper shall be behind the popping crease on the on side), immediately the ball becomes dead the striker may draw the matter to that Umpire's attention. If the striker's end Umpire can verify the breach he shall call and signal No Ball. If the striker's end umpire is unable to verify the breach then he shall confirm that the events of the delivery shall be unchanged.

12.10 Bowling of Fast Short-pitched Deliveries

12.10.1 A bowler shall be limited to one fast short-pitched delivery per over. A fast short-pitched delivery is defined as a ball that passes or would have passed above the shoulder height of the striker standing upright at the popping crease. The umpire at the bowler's end shall advise the bowler and the striker when the fast short-pitched delivery has been bowled. The Umpires may consult if required. If a second or subsequent fast short-pitched delivery is bowled in the same over the bowler's end umpire shall call "no ball" and shall initiate the warning sequence as given in MCC Law41.6.

12.11 Free Hit after a No Ball

12.11.1 The delivery following **any no ball** shall be a free hit for whichever batter is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball) then the next delivery will become a free hit for whichever batter is facing it.

12.11.2 For any free hit, the striker can be dismissed only under the circumstances that apply for a no-ball, even if the delivery for the free hit is called a wide ball.

12.11.3 Field changes are not permitted for free hit deliveries unless there is a change of striker save that in all circumstances, any fielder within 15 yards of the striker may retreat to a position on the same line no more than 15 yards from the striker.

12.12 Ground and Equipment

12.12.1 During the interval between innings, the pitch must be brushed and creases re-marked.

12.12.1.1 The batting captain may request the pitch to be rolled with either light or heavy roller, if such a choice is available, for a period not above 7 minutes.

12.12.2 It shall be the responsibility of the batting side to provide an adjustment to the sight-screens, as required. Play shall not be delayed to allow such adjustments.

12.13 Scorers

12.13.1 The provision of a competent non-playing scorer is mandatory.

12.13.2 Failure of a club to provide a competent non-playing scorer, as required by the rule above, will result in a penalty of 2 points for each such failure.

12.14 General

12.14.1 Premier Division clubs will ensure that their facilities and youth policies do not fall below the mandatory requirements of the ECB Assessment Panel and aim to achieve the optional standards at the earliest opportunity.

12.14.1.1 Serious failure to meet these standards will result in expulsion from/or failure to achieve promotion to the Premier Division.

12.14.2 ECB funding may be withheld from any club that has been notified of a deficiency and which they have failed to rectify within the timescale imposed.

12.14.3 Decisions on Playing Conditions for the Premier Division shall be taken by the clubs in that Division.

12.14.4 Any player selected for an England Board XI match or County representative match who does not make himself available will not be eligible to play in a Premier Division match scheduled for the same day unless approval is received from the ECB Director of Cricket Operations or Cricket Operations Manager (Recreational Cricket), or the Manager of the County team in the case of County matches. This rule also covers the period when players would be expected to travel/report for England Board or County matches.

12.14.5 In addition to normal press coverage, the Result of each Premier Division match **MUST** be submitted on *Play-Cricket* by the HOME CLUB no later than 9.00 p.m. on the evening of the match.

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The following information must be given: Match Totals of both sides, Match Result and the Official Match Points Totals (as agreed at the end of the match by the Captains and Umpires). A fine will be imposed on the home club for failing to comply. Premier Division result sheet also to be forwarded to the Result Secretary as per League Rule 11.8.

13. PREMIER DIVISION T20 CUP COMPETITION RULES

13.1 Competition Format

- 13.1.1 Clubs will be divided into two pools, on a broad geographical basis
- 13.1.2 Each club shall play matches on set matchdays, as prescribed by LMC.
- 13.1.3 During the Pool Stage of the competition, two points will be awarded for a Win, one point for a Tie or No Result and no points for a Loss.
- 13.1.4 Where teams finish on equal points, the team with the higher net run rate in the Pool Matches will be placed in the higher position
- 13.1.5 Net Run Rate

A team's net run rate is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. In the event of a team being all out in less than its full allocation of overs, the calculation of the net run rate of both teams shall be based on the full quota of overs to which the batting team would have been entitled and not on the number of overs in which the team was dismissed. Only those matches where results are achieved will count for the purpose of net run rate calculations. Where a match is abandoned, but a result is achieved under Duckworth/Lewis/Stern, for net run rate purposes Team 1 will be accredited with Team 2's Par Score on abandonment off the same number of overs faced by Team 2. Where a match is concluded but with DLS having been applied at an earlier point in the match, Team 1 will be accredited with 1 run less than the final Target Score for Team 2 off the total number of overs allocated to Team 2 to reach the target.
- 13.1.6 The two pool winners and two runners-up shall progress to the semi-finals, where each pool winner shall play against the runner-up from the opposite pool.
- 13.1.7 LMC shall undertake all arrangements, including financial, for the Finals Day.

13.2 Match Balls / Clothing

- 13.2.1 One new pink ball per innings, conforming to the specifications laid down by the CCL, shall be used and spare balls shall be of the same brand. Before the toss for innings in the first match of the day, the home club shall supply the umpires with four approved new balls and at least 4 spare balls of varying ages and use. CCL shall provide new and spare balls for Finals Day.
- 13.2.2 Players may wear coloured clothing

13.3 Hours of Play

- 13.3.1 During the Pool stage, each club shall play one Fixture against each of four other clubs: one of these may not be in its pool. The Fixture will consist of two matches played at the same venue on the same day. Unless agreed otherwise, the first match shall commence at noon. There shall be an interval of 30 minutes between the first and second matches. The scheduled Close of Play for the first match shall be deemed to be no later than 3.10 pm unless the tea interval is taken **during** the first match, in which case it shall be 3.30 pm. The scheduled Close of Play for the second match shall be deemed to be no later than 6.30 pm. These times are to be used in all "time remaining" calculations under Rule 18.5.
- 13.3.2 The toss for innings in the second match.
- 13.3.2.1 The exchange of team sheets and the toss for the second match shall take place within five minutes of the conclusion of the first match. Prior to the toss, the umpires shall decide whether or not a roller shall be used before the second match and if so, which one shall be used and they shall inform the captains accordingly before the toss takes place. In exceptional circumstances, the umpires shall have the discretion to delay the toss for up to ten minutes, should either captain so request.
- 13.3.3 For each match, there will normally be two sessions of play of 1 hour 15 minutes each, separated by an interval of 10 minutes. If the innings of the team batting first is completed prior to the scheduled time for the Interval, the Interval shall take place immediately and the innings of the team batting second will commence correspondingly earlier
- 13.3.4 If the first match is completed later than the scheduled time, the interval between the first and second match may be reduced by the same amount, up to a maximum reduction of 10 minutes – i.e. the minimum length of the interval shall be 20 minutes.
- 13.3.5 No drinks intervals are permitted

13.4 Length of Innings

- 13.4.1 In Uninterrupted Matches (matches which are neither delayed nor interrupted) each team shall

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bat for 20 overs unless all out earlier.

- 13.4.2 If the team fielding first fails to bowl the required number of overs by the scheduled time for the cessation of the first innings, play shall continue until the required number of overs has been bowled.
- 13.4.3 If the team batting first is dismissed in fewer than 20 overs, the team batting second shall be entitled to bat for 20 overs.
- 13.4.4 If the team fielding second fails to bowl 20 overs by the scheduled time for the cessation of the second innings, the hours of play shall, subject to conditions of ground, weather and light, be extended until the required number of overs has been bowled or a result has been achieved.
- 13.4.5 Teams are expected to be in a position to bowl the first ball of the last of their 20 overs within 1 hour 15 minutes of playing time. A six-run penalty shall be added to the batting side total for every full over not bowled in the allotted time. In reduced overs matches, the fielding side has a one over leeway and the umpires may also allow for stoppages and must advise the fielding captain of the time allowed to bowl the reduced number of overs.

13.5 Delayed or Interrupted Matches

13.5.1 General

- 13.5.1.1 The timing and duration of all suspensions of play (including all intervals) or delays to a match will be taken into account when calculating the length of time available for either innings. When calculating revisions to the number of overs to be bowled, if the first match finishes before the scheduled time and there is a delay or interruption to the second match, then the length of time “saved” by the early finish shall be deducted from the length of the delay or interruption.
- 13.5.1.2 The object shall always be to rearrange the number of overs so that, if possible, both teams have the opportunity of batting for the same number of overs.
- 13.5.1.3 When playing time has been lost the revised number of overs to be bowled in the match shall be based on a rate of 3.75 minutes per over in the total time **available for play** (that is, time already played added to the time remaining though not including the time allocated to the interval). Should calculations regarding numbers of overs result in a fraction of an over, the fraction shall be ignored. In the event of a suspension occurring in the middle of an over, the total number of overs to be bowled in the match will be calculated as if the over in progress at the time of the interruption had been completed. The innings of the team batting first will continue from the point of the interruption. The revision of the number of overs should ensure, whenever possible, that both teams have the opportunity to bat for the same number of overs. (Where this is possible if the total number of overs in the match thereby calculated results in an odd number, then one over shall be added and the new total divided by two).
- 13.5.1.4 A fixed time will be specified for the commencement of the interval, and also the close of play for the match, by applying a rate of 3.75 minutes per over in respect of each over already bowled and/or scheduled to be bowled in each innings. All relative delays, interruptions in play, and the duration of the interval will be taken into account. If this calculation produces a close of play time that is earlier than the original time for cessation of play, then one additional over should be allocated to each team, with the interval and close of play times being recalculated accordingly. If there is more than one interruption to the innings of the side batting first, the above calculations should always be based on the originally scheduled close of play, rather than the rescheduled close resulting from the previous interruption.
- 13.5.1.5 The re-calculated number of overs will be the minimum number that ensures that the rescheduled cessation time is no earlier than the original cessation time.
- 13.5.1.6 If the team fielding second fails to bowl the required number of overs by the scheduled cessation time, the hours of play shall, subject to conditions of ground, weather and light, be extended until the overs have been bowled or a result has been achieved.
- 13.5.1.7 The team batting second shall not bat for a greater number of overs than the first team unless the latter completed its innings in less than its allocated overs. To constitute a match, a minimum of 6 overs has to be bowled to the side batting second, unless a result has been achieved earlier.
- 13.5.1.8 After any hold-up in play, the Umpires will calculate the number of overs lost/remaining. The Umpires will both satisfy themselves as to the correctness of all such calculations before allowing play to take place. The Umpires will notify the Captains and Scorers of such decisions.
- 13.5.2 Delay or interruption to the Innings of the Team Batting First
- 13.5.2.1 If the number of overs of the team batting first is reduced, a fixed time will be specified for the completion of its innings, as calculated by applying the provisions of 13.6.1 above. In the event of its innings being completed prior to the scheduled time, the interval shall take place immediately and the innings of the team batting second will commence correspondingly earlier.

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- 13.5.2.2** The object shall always be to rearrange the number of overs so that, if possible, both teams have the opportunity of batting for the same number of overs.
- 13.5.3** Delay or interruption to the Innings of the Team Batting Second
- 13.5.3.1** If there is a delay or interruption to the innings of the team batting second, the revised number of overs to be bowled in the innings shall be based on a rate of 3.75 minutes per over in the total remaining time **available for play**. When the innings of the team batting first has been completed prior to the scheduled or rescheduled time for the interval between innings, the reduction of overs will not commence until, in the case of a delay, an amount of time equivalent to that which the first innings finished early has elapsed, or in the case of an interruption, an amount of time equivalent to that by which the second innings started early has elapsed.
- 13.5.3.2** A rescheduled cessation time should be re-calculated for the second innings, based on a rate of 3.75 minutes per over.
- 13.5.3.3** The re-calculated number of overs will be the minimum number that ensures that the rescheduled cessation time is no earlier than the original cessation time.
- 13.5.4** Completion of Interrupted Matches (DL Method)
- 13.5.4.1** If, due to suspension of play after the start of the match, the number of overs in the innings of either team has to be revised to a lesser number than that originally allotted (minimum 6 overs), then a revised target score should be set for the number of overs which the team batting second will have the opportunity of facing. This will be calculated on the DL system as set out in Rule 12.
- 13.6** **The Result**
- 13.6.1** When there is no interruption after play has commenced and when both sides have had the opportunity of batting for the same agreed number of overs, the team scoring the higher number of runs shall be the winner. In the event of a match ending with level scores, the following shall apply:
- 13.6.1.1** In a Pool Stage match, no account shall be taken of wickets lost, the match is tied and each team shall be awarded one point.
- 13.6.1.2** In a Semi-final or Final, the team losing the fewer wickets shall be the winner.
- 13.6.1.3** In a Semi-final or Final, if the result cannot be decided as above, the winner shall be the team with the higher score after 6 overs, or if still equal after 5 overs, or if still equal after 4 overs etc; if those scores are equal at the end of each of the first six overs the match shall be regarded as a Tie and be decided by the provisions of Rule 17.1.17.3 (Super Over).
- 13.6.2** No Result Final: In the event of a Tie or of conditions of ground, weather or light rendering it impossible to play a match of the minimum of 6 overs per side being in the Final and circumstances do not allow a Super Over to take place, the Trophy will be shared.
- 13.7** **Finals Day**
- 13.7.1** The scheduled start times shall be as follows:
1st Semi-final 10.30am 2nd Semi-final 1.30pm. Final 4.30 pm
(or 30 minutes after 2nd SF ends, whichever is the latter).
- 13.7.2** The CCL Matchday Supervisor will, in conjunction with the Umpires, determine the re-arrangement of overs and timings of matches in the case of any match being delayed or interrupted. The objectives shall be prioritized as follows:
(i) to ensure wherever possible a 20 overs per side Final and a minimum of 10 overs per side in each Semi-final;
(ii) to ensure that, wherever possible, both semi-finals are of the same duration.
(iii) to ensure that, wherever possible, within each match, each team has the opportunity to bat for the same number of overs. In making their judgements, the officials will need to take into account the amount of play that may already have taken place, the amount of playing time remaining, and the most accurate weather forecast.
- 13.7.3** If there is a delayed start or one or more interruptions in play, the officials may order up to 30 minutes of extra time either at the break between the first and second semi-final and/or between the second semi-final and the final and readjust the timings for matches as appropriate.
- 13.7.4** If it is not possible for the first Semi-final to start by 1.00pm then a Reserve Day shall be used
- 13.8** **Number of Overs Per Bowler** – See Rule 17.1.10
- 13.9** **Restrictions on the placement of fielders** – See Rule 17.1.12
- 13.10** **Wide Ball** – See Rule 17.1.13

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13.11 **Free Hit after a No Ball** – See Rule 17.1.14

13.12 **Fast Short Pitched Bowling** – See Rule 17.1.15

14. MATCH PLAYING CONDITIONS – Tier 2 (Divisions 2 - 3)

To be read in conjunction with General Playing Conditions - Rule 11

14.1 Hours and Conditions of Play

14.1.1 All Divisions 2 & 3 **East** matches will start at **1.00 pm** and Divisions 2 & 3 **West** at **1.30 pm** throughout the season.

14.1.1.1 Clubs may, by mutual consent, arrange to start earlier. The earliest start time shall be 11.00 am.

14.1.2 Each match will consist of 90 overs maximum.

14.1.3 An average of 17 overs per hour should be achieved.

14.1.4.1 A match may, by mutual consent, start up to 30 minutes later than the regular start time for the division, with no reduction in overs. This shall apply to both mutually agreed later starts and those delayed by weather or ground conditions.

14.1.4.2 Whatever the start time, a match may be played over a shorter duration than would normally apply, down to a minimum of 20 overs per side, by voluntary agreement between both Captains.

14.1.4.3 The overs available to each side shall be reduced by one over for every six minutes of any delay or interruption to the first innings, provided that the number of overs available to each side does not fall below 20.

14.2 Duration of Innings

14.2.1 Each side shall bat for no more than 45 overs.

14.2.2 An innings may not be declared after the 40th over has been completed if the side batting has already lost 8 wickets.

14.2.3 If an innings is declared before half the allocated overs are bowled then the fielding side shall receive maximum bowling points.

14.2.4 The team batting second may not declare their innings closed.

14.3 Intervals – Refer to 12.3, except:

14.3.2 One drinks interval may be taken after 22/23 overs.

14.5 Bowling Restrictions

14.5.1 No bowler to bowl more than 20% of the available overs in any innings. However, if the number of overs per innings (whether or not this has had to be revised) is not exactly divisible by five, an additional over shall be allowed to as many bowlers as is necessary to make up the balance (unless such a number has been exceeded before the interruption), e.g. 42 overs = 8+8+8+9+9.

14.5.2 If there is an interruption in play during the first innings which causes the number of overs to be reduced, then the maximum number of overs available to each bowler must be recalculated as per Rule 14.5.1. If a bowler has exceeded the limit set in Rule 14.5.1 then he will not be permitted to bowl again unless it is to complete an unfinished over. In such a case the restrictions on bowlers in the second innings may be adjusted to match those in the first innings, which in some cases may mean a bowler legitimately exceeds the maximum number of overs as stated in Rule 14.5.1.

14.6 Scoring of Points

14.6.1 The maximum number of points any side can be awarded is 20.

14.6.2 Bonus points awarded prior to the abandonment of a match shall stand.

14.6.3 **Match Points** shall be awarded as follows:-

10 points for an outright win **7 points** for a tie or draw with the scores level

6 points for cancellation or abandonment

14.6.4 **Bonus Points** shall be awarded as follows:-

14.6.4.1 **Batting:** 1 batting point shall be awarded for every 40 runs scored up to a total of 200 (i.e. maximum 5 points),

14.6.4.2 1 batting point shall be awarded to a winning side batting second for every 2 wickets standing at the end of the match, providing total batting points awarded do not exceed a maximum of 5.

14.6.4.3 **Bowling:** 1 bowling point shall be awarded for every 2 wickets taken.

14.6.4.4 If a side cannot bat a full eleven, the bowling side shall be awarded the maximum of 5 points when all available wickets are taken

14.7 Wide Balls

14.7.1 In addition to MCC Law 22, the following shall apply in Tier 2 matches. For offside wides, a delivery that passes outside of a line drawn (in blue) seventeen inches (17") inside either return crease, will

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be called and signalled a wide. A leg-side wide shall be called and signalled if the ball passes on the leg side of the wicket, without touching any part of the striker's person or bat **and outside of where the striker would be standing in his/her normal position.**

14.9 Fielding Restrictions – to apply to Division 2 only.

14.9.1 Two semi-circles shall be drawn on the field of play.

14.9.1.1 The semi-circles shall have as their centre the middle stump at either end of the pitch.

14.9.1.2 The radius of each of the semi-circles shall be 30 yards.

14.9.1.3 The ends of each semi-circle shall be joined to the other by a straight line drawn on the field on the same side of the pitch.

14.9.1.4 The field restriction area should be marked by continuous painted white lines of "dots" at approximately 5-yard intervals, each "dot" to be covered by a white plastic or rubber (but not metal) disc measuring 7 inches in diameter.

14.9.2 At the instant of delivery, a minimum of four fielders plus the bowler and the wicket-keeper must be inside the fielding restriction.

14.9.2.1 In the event of an infringement, the umpire at the striker's end shall call and signal "No-Ball".

14.15 Penalty Runs

14.15.1 The subjective award of Penalty Runs for unfair play or misconduct, as described in MCC Laws of Cricket – Laws 41 and 42, shall only be enforced in matches where CACO appointed umpires are standing. However, for a clear factual occurrence, such as the ball hitting a discarded helmet, the penalty should be automatic.

15. MATCH PLAYING CONDITIONS – Tier 3 (Divisions 4 - 6)

To be read in conjunction with General Playing Conditions Rule 11.

15.1 Hours and Conditions of Play– as Rule 14.1 (Tier 2), except:

15.1.1 All **Divisions 4-6 East** matches will start at **1.00 pm** and **Divisions 4-6 West** and **6 Central** at **1.30 pm** throughout the season.

15.1.2 Each match will consist of 80 overs maximum.

15.2 Duration of Innings

15.2.1 Each side shall bat for no more than 40 overs.

15.2.2 An innings may not be declared after the 36th over has been completed if the side batting has already lost 8 wickets.

15.2.3 If an innings is declared before half the allocated overs are bowled then the fielding side shall receive maximum bowling points.

15.2.4 The team batting second may not declare their innings closed.

15.3 Intervals– Refer to 12.3, except:

15.3.2 One drinks interval may be taken after 20 overs.

15.5 Bowling Restrictions

15.5.1 No bowler to bowl more than 25% of the available overs in any innings. However, if the number of overs per innings (whether or not this has had to be revised) is not exactly divisible by four, an additional over shall be allowed to as many bowlers as is necessary to make up the balance (unless such a number has been exceeded before the interruption), e.g. 33 overs = 8+8+8+9.

15.5.2 If there is an interruption in play during the first innings which causes the number of overs to be reduced, then the maximum number of overs available to each bowler must be recalculated as per Rule 14.5.1. If a bowler has exceeded the limit set in Rule 14.5.1 then he will not be permitted to bowl again unless it is to complete an unfinished over. In such a case the restrictions on bowlers in the second innings may be adjusted to match those in the first innings, which in some cases may mean a bowler legitimately exceeds the maximum number of overs as stated in Rule 14.5.1.

15.6 Scoring of Points– refer to 14.6 (Tier 2)

15.7 Wide Balls

15.7.1 In addition to MCC Law 22, the following shall apply in Tier 3 matches:

For offside wides, a delivery that passes outside of a line drawn (in blue) seventeen inches (17") inside either return crease, will be called and signalled a wide.

For leg-side wides, Law 22 applies: The ball will be considered as passing wide of the striker unless it is sufficiently within their reach for him/her to be able to hit it with their bat by means of a normal cricket stroke.

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15.15 Penalty Runs– refer to 14.15 (Tier 2)

16. EVENING LEAGUES

16.1 Administration

- 16.1.1 The Mining Division and Eastern Section Evening Leagues shall be run under the auspices of the CCL. The LMC shall have the powers to resolve all matters not covered by existing rules and their decision(s) shall be final and binding.
- 16.1.2 A returnable (on fulfilment of all fixtures) deposit of £20.00 per team is payable by 28th February. A team that has not paid this will not be included in the League. Any club which is not already a member of CCL must also pay the Associate Membership fee of £10.00.
- 16.1.3 If any club desires to enter a protest against another club it must be in writing to the Competition Administrator by the Secretary of the protesting club not later than seven clear days after the cause for the protest arose, and the Competition Administrator shall call a meeting of the Competitions Committee to decide the matter. The protesting club must send a copy of the letter of protest to the club concerned. The Disciplinary Regulations (Section D) of the CCL apply to all Evening League matches.

16.2 Fixtures

- 16.2.1 Each club may select an evening of their choice (either Monday, Tuesday or Wednesday) before the season starts for all home matches. All clubs must visit their opponents on their chosen evening unless by mutual agreement or weather interferes.
- 16.2.2 In the event of either club defaulting the points shall be awarded to the other. Group matches will not be rescheduled.”
- 16.2.3 The Competitions Committee will annually state an end of season cut off date, at which point the section tables will be finalised.

16.3 Playing Conditions

- 16.3.1 A match shall consist of 20 overs per side. This may be reduced, by mutual agreement, prior to the commencement of the match. A minimum of 10 overs per side shall constitute a match. There shall be no reduction in overs once the match has started.
- 16.3.2 All games should start no later than 6.30 pm, except playoffs, semi-finals and final, which should start no later than 6.00 pm. A team not ready to start at 6.30 pm forfeits the right to toss. All games should be played to a finish unless the weather or light is totally unsuitable.
- 16.3.3 No bowler may bowl more than 20%, i.e. 4 overs, in the match. Where the overs are reduced and the total overs are not exactly divisible by 5 an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance, e.g. 16 overs = 3+3+3+3+4.
- 16.3.4 Batters to retire after scoring 30, but may return after all other batters are dismissed.
- 16.3.5 TWO points are awarded for a win, ONE point for a tie, abandonment or cancellation.
- 16.3.6 No points are to be awarded for a match not played by the published cut-off date unless the Competitions Committee decides that one team has forfeited the match to the other.

16.4 Player Eligibility

- 16.4.1 Players need only be registered on Play-Cricket. A new player must be registered on Play-Cricket within TWO days (by midnight) of playing in their first match. Clubs without a Play-Cricket site must send a list of players for registration by post or email, to the Competition Administrator, prior to their first match of the season.

Note: Whilst the submission of paperwork, including result forms, is not required in this competition, it is expected that ECB Team Sheet Cards are to be exchanged by the Captains before the match. The possibility of any disputes over eligibility is therefore greatly reduced.
- 16.4.2 No player currently playing in either the Premier Division or Division 1 shall be eligible to play in the Evening Leagues. A player becomes ineligible once he has played TWO Premier or Division 1 games in the current season. Under 16s (School Year 11) and below are exempt from Rule 16.4.2. i.e. All compulsory school age players can play in the Evening Leagues without reservation. However, if applicable, they will count in the quotas for Rule 16.4.3.
- 16.4.3 Evening League teams may contain no more than three regular players from Division 2 and four regular players from Division 3. A regular player is one that has played 5 out of the last 8 games that have commenced at that level in the current or previous season.
- 16.4.4 No player can play for more than one club in one season unless permission is granted by the Competitions Committee.
- 16.4.5 A club having two teams in the league may not include regular (as defined in 16.4.2) first-team players in the second team.
- 16.4.6 Any player who has not played in a match prior to the play-off matches is deemed ineligible to play in a play-off fixture or resulting final

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- 16.4.7** If any of Rules 16.4.1 – 16.4.6 are deemed by the Competitions Committee to have been broken then that team will have any points gained from the match deducted and awarded to the other team. Any subsequent breaches of the rule shall result in a 2 points deduction per breach.

16.5 Reporting of Results

- 16.5.1** Results shall be entered on Play-Cricket by the home team within TWO days (by midnight) of the match being played and confirmed by the away team within 96 hours. Clubs without access to Play-Cricket must send their results by email or telephone/text to the Competition Administrator within TWO days (by midnight) of the match. A 'line score' only is required, e.g. "Team A 97-4 (18.1 overs), beat Team B 95-9 (20 overs), by 6 wickets."

16.6 Knock Out Stages

- 16.6.1** The group winners, along with the number of best second-placed teams required to make up the draw, shall proceed to the knockout stages. In the event of two teams finishing equal on points the higher place shall be awarded to the winner of the game(s) played between those teams. In the event of the game being tied or each having won once, the winning team shall be the team losing fewer wickets in those games. If still tied the higher position shall be awarded to the team with the higher net run rate (based on runs per over) in completed matches between those teams.
- 16.6.2** Teams finishing second in each section, at the conclusion of the regular season, shall be ranked on average points gained per match actually started or was conceded. In the event of two teams being equal on points, the higher position shall be awarded to the team with the higher net run rate (based on runs per over in all completed section matches).
- 16.6.3** In the event of more than two sections, the semi-finals will be drawn prior to the season but include a caveat to avoid the first and second teams from the same section playing each other.
- 16.6.4** Venues for semi-finals and final will be decided by the Competitions Committee
- 16.6.5** The league final must be played no later than the second week of August.
- 16.6.6** CCL shall supply two new match balls and appoint umpires for the Final only. For all other matches, including the semi-finals, the home club shall supply suitable match balls.
- 16.6.7** In the event of a tie (equal number of runs) in the knock out stages, the winner shall be the side losing the least number of wickets. If still tied, the winner shall be the team scoring most runs off the bat; if still tied, the match will be decided by the toss of a coin or, in the Final, the trophy will be shared.

Note: MDEL v WPEL Challenge Match Special Rules

No Players are permitted to play in the Challenge Final that have not previously appeared for their team in an MDEL or WPEL league match during the current season.

No bowler may bowl more than 20% of the available overs, i.e. 4 overs, in the match. A minimum of 10 overs per side shall constitute a match. There shall be no reduction in overs once the match has started.

Batters to retire after scoring 30, but may return after all other batters are dismissed.

No more than TWO County Senior players can play, no age limit, they must not bowl at all or bat higher than number six.

For definition, a County Senior Player plays in the Premier Division or County Division One and has played THREE senior matches in that season.

Any player Under 19 years old on the 1 May of the current season is NOT classed as a Premier or County 1 Player.

There is no limitation on the number of players from Division 2 & below providing they have previously played in an MDEL or WPEL fixture for their club during the current season.

17. CUP COMPETITIONS

17.1 Vinter, Hawkey, Clive Rosevear, Andrew, Division 2 & WT Edwards Cup Final Generic Rules

- 17.1.1** The Hawkey, Rosevear, Vinter, Andrew & Division 2 20/20 Cup Competitions shall be run under the auspices of the CCL. The LMC shall have the powers to resolve all matters not covered by existing rules and their decision(s) shall be final and binding.
- 17.1.1.1** Each cup competition is also governed by any relevant Rule of the highest division from which its entrants are derived.
- 17.1.2** Every player shall be qualified and registered as per League Rules 8 & 9; any player having played in one of the above competitions at any stage for a club is 'cup-tied' and may not play for another club in that same competition in that season. **Nelther guest nor loan players are permitted.**
- 17.1.3** Players are only permitted to play in either the Hawkey or the Vinter and either the Andrew or Rosevear competition: clubs contravening this rule will be disqualified from both competitions for that season. **Note: A player may play in both the Hawkey & Rosevear or Vinter & Andrew Cups subject to Rule 17.3.5.**

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- 17.1.4** A club having 2 sides in a competition cannot include any regular players from the first team in the second team even if the first team is eliminated before the second team. A definition of a regular player shall be a player who has played 5 of the last 8 (League) games that have commenced for the higher team in the current or previous season. Any complaint about this provision will be resolved by the LMC and their decision(s) shall be final and binding.
- 17.1.5** Entry fees per team shall be a deposit of £20. Each deposit is fully refundable at the end of a season if no game in the respective competition is conceded by the club.
- 17.1.6** All rounds of the competitions up to the quarterfinals must be completed by dates set by the LMC; any team not completing their fixtures on the specified dates, and having no legitimate excuse, will be eliminated from that competition.
- 17.1.7** If all playing members of one side are not present and ready to take the field at the start time and the other team is so able, the defaulting side will forfeit the toss.
- 17.1.8** **Start Times** – All matches in the early rounds will start no later than 6.30 pm. The Hawkey and Vinter Cup quarter-finals, semi-finals and finals will start at 6.00 pm.
- 17.1.9** **Balls** – for all matches before the semi-finals and finals, the home side must provide sound league-approved cricket balls and sufficient spares of the same standard; the match ball and spares must be lodged with the umpires before the start of the match. Pink Magna balls are permitted and optional in any round of a T20 competition at the discretion of the home club. The LMC will provide new 'Pink Magna' balls for each innings for each semi-final and final.
- 17.1.10** **Overs** – each match will consist of 20 six-ball overs to each side; No bowler may bowl more than 20%, i.e. 4 overs, in the match. Where the overs are reduced and the total overs are not exactly divisible by 5 an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance, e.g. 16 overs = 3+3+3+3+4. Each match will normally be played on the ground of the first-named club except in cases of mutual agreement.
- 17.1.11** **Panel Umpires** – to be appointed by the CACO for the Hawkey & Vinter Cup semi-finals and Finals, the WT Edwards, Division 2 T20 & Andrew Cup Finals, the Rosevear Cup Finals Day and all Premier T20 Cup matches. Clubs may agree to ask for panel umpires however in any round. The umpires' expenses shall be £20 per umpire per match; (Premier Cup: £45 per 2 matches); each club to pay one umpire. The competition will pay for mandatorily appointed umpires.
- 17.1.12** **Fielding Restrictions** – Fielding Restrictions – will apply in all rounds of the Vinter, Hawkey, Division 2 Cups and Edwards Cup Final. There shall be no such restrictions in the Clive Rosevear and Andrew Cups.
- 17.1.12.1** No side may have more than 5 fielders on the leg side at the moment of delivery; any infringement of fielding restrictions shall be called NO Ball by the striker's end umpire.
- 17.1.12.2** A 30-yard circle will be drawn on the field of play; for the 1st six overs of each innings, a maximum of two fielders is permitted outside the circle at the moment of delivery. After six overs have been bowled, four fielders (not including wicketkeeper and bowler) must be within the 30-yard circle at the moment of delivery; any infringement of fielding restrictions shall be called NO Ball by the striker's end umpire.
- 17.1.12.3** When overs have been reduced, the table below will be applied by the panel umpires to determine the fielding restrictions for the 30-yard circle
- | TOTAL OVERS | Up to 6 | 7 - 9 | 10 - 13 | 14 - 16 | 17 - 19 |
|---|---------|-------|---------|---------|---------|
| NUMBER OF INITIAL OVERS WITH RESTRICTIONS | 1 | 2 | 3 | 4 | 5 |
- 17.1.13** **Wides** – in all 20/20 matches, wides shall be adjudged as follows: In addition to **MCC Law 22**:
- 17.1.13.1** For offside wides, a delivery that passes outside of a line drawn (in blue) seventeen inches (17") inside either return crease, will be called and signalled a wide.
- 17.1.13.2** Leg-side wide: a delivery that passes the stumps outside the line of the leg stump shall be called and signalled a wide, but shall not be called if the ball passes between the striker and the line of the leg stump.
EXCEPT: In the Clive Rosevear and Andrew Cups, only, Law 22 shall apply for leg-side wides, i.e. the ball will be considered as passing wide of the striker unless it is sufficiently within their reach for him/her to be able to hit it with his/her bat by means of a normal cricket stroke.
- 17.1.14** **Free Hit after a No Ball**
The delivery following **any no ball** shall be a free hit for whichever batter is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball) then the next delivery will become a free hit for whichever batter is facing it.
For any free hit, the striker can be dismissed only under the circumstances that apply for a no-ball, even if the delivery for the free hit is called a wide ball.
Field changes are not permitted for free hit deliveries unless there is a change of striker save that in all circumstances, any fielder within 15 yards of the striker may retreat to a position on the same line no more than 15 yards from the striker.
- 17.1.15** **Fast Short Pitched Bowling** – A bowler shall be limited to one fast short-pitched delivery per over.

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A fast short-pitched delivery is defined as a ball that passes or would have passed above the shoulder height of the striker standing upright at the popping crease. The umpire at the bowler's end shall advise the bowler and the striker when the fast short-pitched delivery has been bowled. The Umpires may consult if required. If a second or subsequent fast short-pitched delivery is bowled in the same over the bowler's end umpire shall call "no ball" and shall initiate the warning sequence as given in MCC Law 41.6.

17.1.16 Hours of Play

17.1.16.1 All sides are expected to be in a position to bowl the first ball of the last of their 20 overs within 1 hour 15 minutes playing time.

17.1.16.2 A six-run penalty shall be added to the batting side total for every over not bowled in the allotted time. In reduced over matches, the fielding side has a one over leeway and the umpires may also allow for stoppages and must advise the fielding captain of the time allowed to bowl the reduced number of overs.

17.1.16.3 In the event of any interruption or delay in the innings of the side batting first, the umpires will reduce the number of overs per innings by one over for every full 6 minutes lost.

17.1.16.4 In the event of any interruption or delay in the innings of the side batting second, the umpires will reduce the number of overs in that innings by one over for every full 3 minutes lost.

17.1.17 The Result

17.1.17.1 For matches that have reduced overs per side due to weather, light or ground conditions, each side must have faced or had the opportunity to face six full overs to constitute a match. If this 6 overs per innings condition is not met for both teams, the match may be considered abandoned and re-arranged in accordance with Rule 17.1.18. If each side has faced or had the opportunity to face at least 6 full overs per innings, but a team be unable then to complete its allotted overs in its innings due to weather, light or ground conditions, the target score shall be calculated by an average run rate based on the number of legitimate balls bowled. If tied on run rate, Rule 17.1.17.3 shall be used for the Final but, for all other matches, the higher percentage of runs off the bat will decide the result; if still tied, the result will be decided on the toss of a coin.

17.1.17.2 For matches where each team has faced or had the opportunity to face an equal number of overs, then, in the event of a tie (equal number of runs), 17.1.17.3 shall be used for the Finals but for all other matches the winner shall be the side losing the least number of wickets. If still tied, the winner shall be the team scoring most runs off the bat; if still tied, the match will be decided by the toss of a coin.

17.1.17.3 **For Finals only** – in the event of a tie according to equal run rate (17.1.17.1) or an equal number of runs (17.1.17.2), then the winner will be determined by the Super Over Rules:

- (i) Subject to weather conditions, a one over per side eliminator will take place on the scheduled match day to commence if possible within five minutes after the conclusion of the match. Main match rules apply.
- (ii) A super over will take place on the match pitch unless determined otherwise by the umpires.
- (iii) Prior to the commencement of the super overs, each side shall select three batters and one bowler and these nominated players are recorded by the umpires
- (iv) Each umpire shall stand at the same end at which they finished the match and the umpires shall decide which end to bowl from (same end for both teams)
- (v) The standard circle restriction, of a minimum of 4 fielders inside (not including wicketkeeper and bowler) the 30-yard circle and no more than 5 fielders on the leg side, shall be used for both super overs.
- (vi) Team batting second in the match will bat in the first super over
- (vii) The match ball as used at the end of the second innings of the main match shall be used for both super overs.
- (viii) The loss of two wickets in the over ends the team's one over innings.
- (ix) The winning team shall be the team with the most runs scored in the super over; in the event of a tie for the super overs, the team that has scored the most sixes combined from its two innings in both the main match and the super over shall be the winner.
- (x) If the number of sixes as defined in (ix) is equal, the team whose batters have scored the most number of fours combined from its two innings in both the main match and the super over shall be the winner.
- (xi) If the number of fours is equal, the super overs will be repeated until a winner is obtained

17.1.18 **Result Reporting**- Home clubs **must** input a Play-Cricket summary result by midnight on the day after the match is played. No phone calls are required **unless** the Play Cricket requirement cannot be fulfilled for some reason at the time. The away Club is then to confirm the result online at their Club's Play-Cricket website within 48 hours (by midnight) of the match being played in order to verify the result. If a full scorecard is not uploaded then a summary of the best performance (20 + runs or

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2 wickets or more) **must** be included in the highlights section.

Postponed Matches – do not enter a result on play-cricket (e.g. Abandoned or Cancelled) as this effectively ends the match online. In **Fixtures** simply type in the **new rearranged fixture date only**.

- 17.1.19 **Cancelled or Abandoned Games** If due to weather, light or ground conditions, matches are cancelled or abandoned as defined in Rule 17.1.17.1, those shall be re-arranged before the date for the next round; the re-arrangement must be advised to and confirmed by the Competition Secretary.

- 17.1.20 **20/20 Cup Trophies** must be returned to the Competition Secretary by 1 January following the year of presentation

- 17.1.21 **Player Of The Match Awards** will be made in all Finals. The winners, losers, umpires and scorers will receive medals in the Finals.

- 17.1.22 **Coloured Clothing**, but not predominantly pink or red, is permitted and optional in any 20/20 match.

17.2 Hawkey Cup – specific rules to be read in conjunction with generic rules above.

- 17.2.1 Entry to the Hawkey Cup is voluntary and is open to all teams in the CCL Eastern Section.

- 17.2.2 Teams playing in the Premier Division shall enter the competition in the 2nd round.

- 17.2.3 A knock-out draw will determine the fixtures.

- 17.2.4 Admission Fees for the Final shall be £3, OAP's & Under 16's £1.50.

17.3 Clive Rosevear Cup & Andrew Cup – specific rules to be read in conjunction with generic rules above.

- 17.3.1 Entry to the Clive Rosevear Cup is voluntary and shall be open to clubs in Division 3 and below in the Eastern Section & Associate members. Entry to the Andrew Cup is voluntary and shall be open to clubs in Division 3 and below in the Western Section & Associate Members.

- 17.3.2 Clubs may enter more than one team. However, no player may play for more than one **club** in the competition. A player playing in the lower team is defined in Rule 17.3.5.

- 17.3.3 A knock-out draw will determine the fixtures.

- 17.3.4 The Clive Rosevear Cup semi-finals and final are to be played at one venue on a Sunday Finals Day

- 17.3.5 No regular Premier, County 1 or overseas professional or Division 2 player is eligible to play at any stage in the Clive Rosevear Cup or Andrew Cup. A regular player is one that has played 5 out of the last 8 (League) games that have commenced in the higher team in the current or previous season.

- 17.3.6 Finals Day Admission Fees shall be £2, OAPS and Under 15s £1. Where admission charges are not permitted host clubs to make suitable alternative arrangements.

17.4 Vinter Cup – specific rules to be read in conjunction with generic rules above.

- 17.4.1 Entry to the Vinter Cup is voluntary and is open to all teams in the CCL Western Section.

- 17.4.2 Teams playing in the Premier Division shall enter the competition in the 2nd round.

- 17.4.3 A knock-out draw will determine the fixtures.

- 17.4.4 Admission Fees for the Final shall be £3 and OAP's £2; Under 16's Free.

17.5 WT Edwards Cup – specific rules to be read in conjunction with generic rules above.

- 17.5.1 The winners of the Hawkey and Vinter Competitions shall compete for the WT Edwards Cup. The WT Edwards Cup winner shall represent Cornwall in the national T20 Competition.

- 17.5.2 The WT Edwards Final shall be played under the conditions for the Hawkey/Vinter Finals; the match date (and reserve) and location shall be decided by the LMC

- 17.5.3 Admission Fees for the Final shall be £3, OAP's & Under 16's £1.50.

- 17.5.4 W T Edwards Cup winners will host the T20 Regional Finals Day when held in the county.

17.6 Division 2 T20 Cup – specific rules to be read in conjunction with generic rules above.

- 17.6.1 Entry to the Division 2 T20 Cup is voluntary and is open to all teams in Division 2 East & West.

- 17.6.2 Teams to be initially placed in zonal groups.

- 17.6.3 Group winners to progress to the Knock Out stages.

- 17.6.4 Scoring of points In group matches, 5 points will be awarded for a win, 3 points for a tie, 2 points for abandonment and 1 point for a loss. No points will be awarded for games not played unless they are conceded or awarded as a walkover by the Competitions Committee.

- 17.6.4.1 In the event of two teams being equal on points, the higher position shall be awarded to the team with the higher net run rate (based on runs per over in all completed matches).

- 17.6.4.2 In the event of a match having been conceded, for the purposes of run rate calculations, the result shall be recorded as a win by 150 runs to 50 runs, with both teams having batted for 20 overs.

- 17.6.5 If due to weather, light or ground conditions, a group match is not started, it shall be re-arranged to be played before the cut-off date for the round; the re-arrangement must be advised to and confirmed by the Competition Secretary.

- 17.6.6 The semi-finals and final are to be played at one venue on a Sunday Finals Day during August.

- 17.6.7 No regular Premier, County 1 or overseas professional is eligible to play at any stage in Division 2 T20 Cup. A regular player is one who has played 5 out of the last 8 (League) games that have commenced at a higher level in the current or previous season.

SECTION D SAFEGUARDING AND DIRECTIVES

21. CHILD PROTECTION and HEALTH & SAFETY

21.1 Child Protection – League Policy

- 21.1.1 The League embraces the ECB 'Safe Hands – Safeguarding of Young People in Cricket' policy.
- 21.1.2 The League shall conduct its business in compliance with its requirement to protect 'Young People in Cricket'.
- 21.1.3 The League shall operate a system of controls to ensure clubs comply with 'Safeguarding of Young People in Cricket' policies.

21.2 Club requirements– Rule 21.2 shall be managed by the CCB appointed County Safeguarding Officer(s) who shall report any Club not fulfilling these requirements to the LMC. One of the County Safeguarding Officers (s) will sit on the LMC.

- 21.2.1 All clubs to adopt and implement the 'ECB 'Safe Hands – Safeguarding of Young People in Cricket' policy.
- 21.2.2 Each club to appoint a Club Safeguarding Officer (CSO).
- 21.2.2.1 Completed 'Safeguarding Officer' form to be submitted by each club to CCB Safeguarding Officer.
- 21.2.2.1.1 CSO to complete a 'Good Practice and Child Protection course.
- 21.2.3 All club coaches, umpires and scorers must complete a satisfactory DBS check.
- 21.2.3.1 Also, Club Officials who have regular contact/involvement with Young People.
- 21.2.4 Any club negotiating a contract with overseas personnel must stipulate criminal check or Certificate of Good Conduct' be obtained from their country of origin.
- 21.2.4.1 This is to be submitted to the ECB along with the 'Overseas Clearance' form.
- 21.2.5 That the club meets 'their duty of care' to ensure any young people under the age of 18 has the ability to compete safely in a team for which they are selected to play.

21.3 Health and Safety – League Policy

- 21.3.1 The league, clubs and individuals have a legal 'duty of care' to avoid carelessly causing injury.
- 21.3.2 The league and clubs shall carry out risk assessments as appropriate for all activities undertaken. It is the responsibility of the host club to manage all matters of health and safety at their ground (apart from within the playing area during the match) at all matches, including those arranged by the CCL.
- 21.3.3 The same shall adopt good practices in meeting health and safety requirements and procedures.
- 21.3.4 A suitable First Aid kit, regularly checked and maintained, to be available at all matches played.

22. DIVISIONAL ENTRY CRITERIA

22.1 Premier League Criteria

- 22.1.1 The ECB Premier League Assessment of Facilities Criteria will be available to view on the CCL Play-Cricket website.

22.2 ClubMark

- 22.2.1 All clubs competing in the Premier Division and County Division 1 must have previously achieved and currently hold the ECB ClubMark Accreditation or its equivalent replacement.
Note: In 2022, this is the 'Safe Hands Management System' (SHMS). Compliance will be notified to each club through the SHMS online portal.
- 22.2.2 No club will be promoted to County Division 1 unless they already hold ECB ClubMark Accreditation Or its equivalent replacement.
- 22.2.3 Any Premier Division or County Division 1 club not holding ClubMark Accreditation or its equivalent replacement will be relegated with immediate effect.
- 22.2.4 Any club whose ClubMark or equivalent replacement expires in any season must achieve reaccreditation by 31 October that year. Failure to do so will result in the relegation of the club for the next season.
- 22.2.5 A club relegated from the Premier Division to Division 1 as a consequence of 22.2.3 or 22.2.4 must achieve accreditation in ClubMark or its equivalent replacement by 31 October in the next year or be relegated to Division 2 for the following season.
- 22.2.6 Any Club relegated in accordance with rule 22.2.3 or 22.2.4 will not be eligible for any promotions or prize monies for that team or any of its lower teams for the current season.

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22.3 Youth Cricket

- 22.3.1** Any Premier Division club that did not have an identifiable youth section, with at least three teams (U15 or below, boys or girls), playing inter-club competitive matches* in the previous season should be identified and an action plan put into place to correct this.
- 22.3.2** Any County Division 1 club that did not have an identifiable youth section, with at least two teams (U17 or below, boys or girls), playing inter-club competitive matches*, or one team **and** an All-Stars/Dynamos section (minimum 20 registered participants), in the previous season, should be identified and an action plan put into place to correct this.
- 22.3.3** Any Division 2 club that did not have an identifiable youth section, with at least one team (U17 or below, boys or girls), playing inter-club competitive matches* or an All-Stars/Dynamos section (minimum 20 registered participants) in the previous season should be identified and an action plan put into place to correct this.
- 22.3.4** Regardless of the existence of an action plan, any club which fails to comply with Rules 22.3.1, 22.3.2 or 22.3.3 (number of youth teams or alternatives stated above) for a second successive season shall result in that club being relegated with immediate effect.
- 22.3.5** No club will be promoted to County Division 1 if it does not have an identifiable youth section, with at least two teams (U17 or below, boys or girls), playing inter-club competitive matches* or one team and an All-Stars/Dynamos section (minimum 20 registered participants) in the season where it qualifies for a promotion.
- 22.3.6** No club will be promoted to Division 2 East or West if it does not have an identifiable youth section, with at least one team (U17 or below, boys or girls), playing inter-club competitive matches* or an All-Stars/Dynamos section (minimum 20 registered participants) or a community youth engagement programme (e.g. by arrangement with a local school), fully documented on Play-Cricket, in the season where it qualifies for a promotion.

** Qualification: All age groups to count (i.e. U9 through to U17), boys or girls. Any organised, competitive (including 'friendly') matches or festivals to count. 1 day = 1 fixture, i.e. a festival day counts as just one game. The team must have played (i.e. started), or received by concession, a minimum of FOUR fixtures.*

23. ECB DIRECTIVES

23.1 Fast Bowling Match Directives

Age	Max. overs per spell	Max. overs per day	Age	Max. overs per spell	Max. overs per day
Up to 13	5 overs per spell	10 overs per day	U16, U17	7 overs per spell	18 overs per day
U14, U15	6 overs per spell	12 overs per day	U18, U19	7 overs per spell	18 overs per day

For the purposes of these Directives, a fast bowler is defined as a bowler to whom a wicketkeeper in the same age group would ***in normal circumstances*** stand back to take the ball.

Having completed a spell the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his/her* spell have been bowled from the same end. A bowler can change ends without ending his/her current spell provided that they bowl the next over that they legally can from the other end. If this does not happen their spell is deemed to be concluded. If play is interrupted, for any reason, for less than 40 minutes any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. If the spell is not continued after the interruption the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his/her spell before the interruption have been bowled from the same end. If the interruption is of 40 minutes or more, whether scheduled or not, the bowler can commence a new spell immediately.

Once a bowler covered by these Directives has bowled in a match, they cannot exceed the maximum number of overs per day for their age group even if they subsequently bowls spin. They can exceed the maximum overs per spell if bowling spin, but cannot then revert to bowling fast until an equivalent number of overs to the length of their spell have been bowled from the same end. If they bowl spin without exceeding the maximum number of overs in a spell the maximum will apply as soon as they revert to bowling fast.

Captains, Team Managers and umpires are asked to ensure that these Directives are followed at all times. For guidance, it is recommended that in any 7 days a fast bowler should not bowl more than 4 days in that period and for a maximum of 2 days in a row

*Any reference to he/his should be interpreted to include she/her.

Age groups are based on the age of the player at midnight on 31st August in the year preceding the current season.

23.2 Safety Guidance on the Wearing of Cricket Helmets by Young Players

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In February 2000 the England and Wales Cricket Board (ECB) issued safety guidance on the wearing of helmets by young players up to the age of 18. In brief, the guidance recommends that:

- Helmets with a faceguard or grille should be worn when batting against a hard cricket ball in matches and practice sessions
- young players should regard a helmet with a faceguard as a normal item of protective equipment when batting, together with pads, gloves and, for boys, an abdominal protector (box)
- Young wicketkeepers should wear a helmet with a faceguard, or a wicketkeeper face protector when standing up to the stumps.

With the assistance of schools, cricket clubs and leagues, the wearing of helmets by young players is now standard practice in cricket throughout England and Wales. Helmets are widely available and are covered by a British Standard (BS7928:1998).

A face protector represents an alternative head protection system for young wicketkeepers. Face protectors are, at the time of publication of this guidance, a relatively new innovation. Wicketkeeper Face Protectors are covered by a new British Standard (BS 7928 – 2:2009).

The original guidance allowed parents or guardians to give their written consent to allow a young player not to wear a helmet. However, now parental consent not to wear a helmet should not be accepted in any form of cricket.

This guidance applies to all players up to the age of 18, both in adult cricket and in all junior cricket played with a hard cricket ball. The guidance also applies during all practice sessions. Any individual taking responsibility for players should take all reasonable steps to ensure that this guidance is followed at all times.

The ECB asks that the guidance be communicated to the parents or guardians of all young players through clubs and schools and that young players are not allowed to bat or stand up to the stumps when keeping wicket against a hardball without wearing appropriate protection.

23.3 Fielding Regulations

The ECB has regulations covering the minimum fielding distances for young players in all matches where a hard ball is used.

- No young player in the Under 15 age group or younger shall be allowed to field closer than 8 yards (7.3 metres) from the middle stump, except behind the wicket on the offside, until the striker has played at the ball.
- For players in the Under 13 age group and below the distance is 11 yards (10 metres).
- These minimum distances apply even if the player is wearing a helmet.
- Should a young player in these age groups come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.
- In addition any young player in the Under 16 to Under 18 age groups, who has not reached the age of 18, must wear a helmet and, for boys, an abdominal protector (box) when fielding within 6 yards (5.5 metres) of the bat, except behind the wicket on the off side. Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk.
- These fielding regulations are applicable to all cricket in England and Wales. Age groups are based on the age of the player at midnight on 31st August in the year preceding the current season.

23.4 Junior Cricketers playing in Open Age Matches

The ECB has issued guidance covering the selection and participation of young players in open age group cricket.

This is to help clubs decide when to select young players in open age group cricket and how best to help their cricketing development when they play within open age groups. The ECB keeps these guidelines under review and, following feedback from clubs and leagues, revised these guidelines for the 2012 season. The ECB will continue to monitor the impact of these guidelines.

- 23.4.1 Making the step up from junior to open age group cricket is a significant event in any player's cricket experience. Ensure that the player's safety, personal development needs and overall cricket experience are considered.
- 23.4.2 There is no definitive age at which they should be introduced to open age group cricket but determine each case on an individual basis dependent on their ability and stage of cognitive and emotional maturity to take part at this level, however, clubs, squad coaches and managers must take into account the requirements on age at point 9 of this guidance
- 23.4.3 ECB Fast Bowling Directives and Fielding Regulations should always be adhered to for junior players in open age group cricket.
- 23.4.4 Provide an opportunity for players to show their talents in an appropriate way. Children who are just used as fielders will not fully experience the game.
- 23.4.5 Be supportive at all times for all forms of effort even when children are not successful. Try and put them in situations where they will experience some success (however small) and ensure plenty of praise and encouragement.

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- 23.4.6 Try and involve them in all aspects of the game wherever possible i.e. socialising, team talks, practice, decision making etc. so that they feel part of the team.
- 23.4.7 Children will often feel more comfortable and able to perform if they have a family member or friend also playing in the side.
- 23.4.8 Remember, children's early experiences will remain with them always and will often determine whether they want to remain to play the game or give up and do something else.
- 23.4.9 Players who are selected in a County U12A squad in Spring for a summer squad or in another squad deemed by ECB Performance Managers to be of a standard above 'District level' for that season are eligible to play Open Age Cricket. This is providing they are at least 11 years old, are in School Year 7 on 1st September in the year preceding the season and have written parental consent to play. In allowing these players to play in Open Age Cricket it is essential that Clubs and Coaches recognise the 'Duty of Care' obligations towards these young players.

This means boys and girls who are county squad players are able to play open age group cricket if they are in a U12* age group and are a minimum of 11 years old on 1st September of the year preceding the season. District and club players who are not in a county squad must wait until they reach the U13* age group, be in Year 8 and be 12 years old on 1st September of the preceding year before being able to play in any open age group cricket. As before, written parental consent is required for these players.

- 23.4.10 The duty of care should be interpreted in two ways:
- Not to place a young player in a position that involves an unreasonable risk to that young player, taking account of the circumstances of the match and the relative skills of the player
 - Not to create a situation that places members of the opposing side in a position whereby they cannot play cricket as they would normally do against adult players.
- In addition, the guidelines note the need for clubs and leagues to recognize the positive experience that young players should have in open age cricket and thus clubs should provide an opportunity for players to show their talents in an appropriate way. Children who are just used as fielders will not fully experience the game.

23.5 ECB Anti Doping Policy

The CCL is fully committed to the principles and purpose of the ECB Anti-Doping Policy; any complaint or concern raised under this policy will be immediately referred by the CCL to Cornwall Cricket Board Ltd.

23.6 ECB Anti Discrimination Code

The CCL is fully committed to supporting the principle and practice of equity. No participant or volunteer in any area of Cornish League Cricket will receive less favourable treatment on the grounds of age, gender, parental or marital status, colour, race, ethnic origin, creed, disability, social status or sexual preference or will be disadvantaged by conditions or requirements that cannot be shown to be relevant to performance. The CCL adopts the ECB Cricket **Anti Discrimination Code** in all respects. See *Appendix 4*.

23.7 ECB Team Sheets (See Also Rule 11.9)

In compliance with the Laws of Cricket (2003), all clubs must provide the umpires/captains with a fully completed Team Sheet that must identify all team members (including the 12th man) before the start of the match. The team sheet must also indicate the ages of any players under 19 years of age and therefore subject to the ECB Directives described in the subsections of Rule 23. The team sheet must be sent to the League with the match result sheet.

23.8 ECB Anti Corruption Code

The CCL is fully committed to the principles and purpose of the ECB Anti Corruption Code for Players and Player Support Personnel, effective from 1 April 2014.

23.9 Advertising Insignia On Clothing

- 23.9.1 The CCL rules for insignia are based on the ECB rules for first-class cricket. However, any player or club participating in an ECB competition must be aware that the local insignia regulations for the CCL (23.9.1) may not be permitted for ECB or other national competitions.
- 23.9.2 Parameters of Permitted Advertising and Design for League Competitions under the auspices of the CCL:
- Playing Shirts& Sweaters - Playing Shirts must be primarily white or ivory. Sponsors mark on the front of players' shirts and sweaters must not exceed 32 square inches.
- Clubs are permitted to have a maximum of two sponsors on the front of their shirts and a maximum of four sponsors on their shirt sleeves.
- The full regulations can be viewed at <http://www.ecb.co.uk/ecb/regulations/first-class-cricket> then click on *Clothing and Equipment Regulations*

Section E DISCIPLINE

The Disciplinary Regulations of the Cornwall Cricket League relating to alleged breaches of the Code of Conduct and the Spirit of Cricket

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24. AIMS AND JURISDICTION

- 24.1 The England & Wales Cricket Board (ECB) is committed to maintaining the highest standards of behaviour and conduct in the game of cricket. As an affiliated league, the Cornwall Cricket League (CCL) accepts and takes this commitment very seriously.
- 24.2 To this end, these discipline regulations, incorporating a Code of Conduct and The Spirit of Cricket, have been adopted by the CCL and are intended to provide guidance and ensure uniformity in dealing with any alleged breach of the Code of Conduct.
- 24.3 These regulations shall be complied with by all those who participate in competitions or league cricket or any cricketing activity under the jurisdiction of the CCL Management Committee (LMC); this shall include players, clubs, club officials, club members and match officials and club supporters.
- 24.4 The regulations are intended to provide assistance and uniformity to all clubs in dealing with any alleged breach of the Code of Conduct, the new MCC Laws and The Spirit of Cricket and are aligned to ECB Non-First Class cricket procedures. Any club which fails to take all reasonable steps to ensure the proper conduct of its players, officials and/or members in all matters for which the club or its committee is responsible, or acts in any way which is prejudicial or detrimental to the interests or reputation of the League, breaches this Code of Conduct.
- 24.5 There is nothing in this Code preventing or discouraging clubs from applying additional or stronger sanctions against offenders than those appearing within the Code, whether or not they are the subject of a discipline report. To this end, it is important that clubs have their own code of conduct and disciplinary procedures in place.
- 24.6 For the purposes of these regulations, the expression 'player' shall throughout this document be deemed to mean and include not only any player, whether professional or otherwise, but also any member, official or supporter of any club in any incident of alleged misconduct occurring on any part of a cricket ground or building and not merely the field of play.
- 24.7 For the purposes of these regulations, any reference to the male gender applies equally and without prejudice to the female gender. The CCL fully supports and applies the ECB policies on Equity, Anti-Doping, Anti-Corruption and all ECB Directives.
- 24.8 Complaints relating to alleged breaches of the administrative rules and regulations of the CCL must be referred to the CCL as described in Rule 34.
- 24.9 It is to be remembered at all times that the core aim of these regulations is to maintain the highest standards of behaviour and conduct in the game of cricket. The procedures detailed here are intended to be fair, straightforward and proportionate to the needs of the league and participants respecting fundamental principles of natural justice and fairness but recognising that those involved will not be and do not need to be legally qualified. Therefore, provided the principles are not infringed, minor practical or technical points will not serve to invalidate the procedure or any decisions or findings under the disciplinary regulations.
- 24.10 In the event that any incident or other matter occurs which is not provided for in these disciplinary regulations, then the Disciplinary/Compliance Committee, take such action as considered appropriate in the circumstances, taking the specific circumstances and principles described above into account.

25. CODE OF CONDUCT AND SPIRIT OF CRICKET

The following should be read in conjunction with the latest version of the ECB General Conduct Regulations, which is adopted in full by the CCL.

25.1 Code of Conduct

- 25.1.1 The League is committed to maintaining the highest standards of behaviour and conduct at cricket matches both on and off the field. All clubs and players, by virtue of their registration with the League, explicitly agree to abide by this Code of Conduct, which incorporates the Spirit of Cricket, as set out below and are bound by the provisions in these Regulations.
- 25.1.2 The captains are responsible at all times for ensuring that play is conducted within the Spirit of Cricket as well as within the Laws.
- 25.1.3 Players and team officials must at all times accept the umpire's decision. Players must not show dissent at the umpire's decision or react in a provocative or disapproving manner towards an umpire at any time.
- 25.1.4 Players and team officials shall not intimidate assault or attempt to intimidate or assault an umpire, another player or a spectator.
- 25.1.5 Players and team officials shall not use crude and/or abusive language (known as sledging) nor make offensive gestures or hand signals or deliberately distract an opponent.
- 25.1.6 Players and team officials shall not make racially abusive comments nor indulge in racially abusive actions against fellow players, officials, members and supporters. Clubs must operate an active open door membership policy whilst respecting player qualification regulations and welcome players/members irrespective of ethnic origin.
- 25.1.7 Players and team officials shall not use or in any way be concerned in the use or distribution of illegal drugs.
- 25.1.8 Clubs must take adequate steps to ensure the good behaviour of their members and supporters towards players and umpires
- 25.1.9 Players and club officials shall not make any public or media comment which is detrimental to the League, clubs, umpires or the game in general. In this instance, media shall include press, radio, television, external websites, club websites, social networking sites and club match programmes.
- 25.1.10 Players and club officials shall not disclose or comment upon any alleged breach of this Code.

25.2 The Spirit of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.

- 25.2.1 There are two Laws that place the responsibility for the team's conduct firmly on the captain.

Responsibility of Captains

The captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

Players' Conduct

In the event that any player failing to comply with instructions by an umpire, or criticising by word or action the decisions of an umpire, or showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and the player's captain and instruct the latter to take action.

25.2.2 Unfair Play

According to the Laws, the umpires shall be the sole judges of fair and unfair play.

The umpires may intervene at any time and it is the responsibility of the captain to take action where required.

25.2.3 The umpires are authorised to Intervene in cases of :

- Time wasting
- Dangerous or unfair bowling
- Any other action that they consider to be unfair
- Damaging the pitch
- Tampering with the ball

25.2.4 The Spirit of the Game Involves RESPECT for :

- Your opponents
- The role of the umpires
- Your captain and team
- The game's traditional values

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25.2.5 It is against the Spirit of the Game :

- To dispute an umpire's decision by word, action or gesture
- To direct abusive language towards an opponent or umpire
- To indulge in cheating or any sharp practice, for instance:
 - (a) to appeal knowing that the batter is not out;
 - (b) to advance towards an umpire in an aggressive manner when appealing;
 - (c) to seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side

25.2.6 Violence

There is no place for any act of violence on the field of play and if reported and guilty this act will be dealt with as a Level 4 offence.

25.2.7 Players

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

25.3 Compliance

25.3.1 Failure to comply with the provisions of the Code of Conduct may lead to disciplinary action, irrespective of a proven breach being related to a match not under the jurisdiction of the League.

26. BREACHES

26.1 A breach of the disciplinary regulations occurs when:

- a. Any player in the course of, or in connection with a match, offends against the Code of Conduct or the Spirit of Cricket or acts at any time to prejudice the good name or interests of the CCL.
- b. Any club fails to properly control or discipline its players or acts in a manner prejudicial to the good name or interests of the CCL.

26.2 Any player or club committing such a breach shall be liable to penalties in the manner prescribed in this document.

26.3 A breach of the Code of Conduct will normally be categorised as Level 1, 2, 3 or 4, as set out in Appendix 1.

26.4. Reporting of Breaches

26.4.1 For a first offence of a Level 1 breach of the Code of Conduct in a match, the umpire (s) should issue a first and final warning. This is to be regarded as a "Team Warning" and shall apply to all members of the (offending player's) team for the remainder of the match. The Captain of the team is responsible for making their players aware that this warning is in place.

26.4.2 If the Level 1 offence follows another offence, at any Level, by that team, the umpire shall award **5 Penalty runs** to the opposing team and will report the occurrence as soon as possible after the match to the Executive of the offending player's team and to the league responsible for the match, who shall take such further action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team.

26.4.3 Should the umpire(s) consider that the first offence of a Level 1 breach is sufficiently serious, they have the authority to decide to submit a formal report without having previously issued any warning. The player and their captain should be advised accordingly.

26.4.4 In all instances of Level 1, 2, 3 or 4 breaches, the umpire(s) must complete a formal report for any breach attracting a 5-run penalty or more.

26.4.5 The report should be submitted using the standard discipline report form (Appendix 3)

27. PROCEDURE

27.1 Notification that a report is to be submitted following any alleged breach of the Code of Conduct must first be advised, by the umpire(s), to the player and their captain or an executive of the player's club, on the day of the alleged offence, prior to leaving the ground.

27.2 Such a complaint may be lodged by a club official, umpires or scorers.

27.3 The Secretary or Chairman of the Disciplinary/Compliance Committee may also choose to initiate a complaint on behalf of the LMC, whether or not a formal complaint has been lodged by a club, umpire(s) or scorer(s).

27.4 Any such alleged breach of the Code of Conduct subject to a report (to be known as 'a complaint') will then be notified by telephone by the complainant to the Secretary of the League's Compliance Committee (hereinafter referred to as 'Compliance Secretary') or their nominated deputy by midnight on the day after the match. The written report should be sent, preferably by email, to the Compliance

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Secretary or their nominated Deputy and be received within THREE days (by midnight) of the end of the match.

- 27.5 The Compliance Secretary or their nominated deputy shall, as soon as reasonably practicable, inform the Secretary of the club against whom the complaint has been made.
- 27.6 It is intended that any breach of the Code of Conduct shall in the first instance be dealt with by the participant's club who shall notify the Compliance Secretary within 48 hours of any action taken. In the case of Level 1 and Level 2 breaches, this shall as an indicator, be a minimum, of a final warning (Level 1) or two matches (Level 2) ban to be served with immediate effect.
- 27.7 Within 48 hours of receipt of the written complaint, the Compliance Chairman or their nominated deputy shall consider the complaint and resolve either:
- a. To take no action except to record the complaint and notify the club; or
 - b. To endorse any action taken by the club and confirm that no further action is required; or
 - c. To refer the matter for a full Disciplinary Hearing.
- Level 3 or 4 complaints will automatically be subject to a full Disciplinary Hearing.
- 27.8 Any match/time sanctions imposed by the club under paragraph 27.7 b. above, shall be advised in writing to the relevant club's County Board. Players should understand that match/time bans will normally apply to all cricket played under the auspices of ECB.
- 27.9 In the case of an incident involving a player under the age of 18 years old, the County Board Safeguarding Officer will immediately be informed. In such circumstances, the incident may be regarded as:
- a. A safeguarding and child protection case or
 - b. An outright disciplinary case. If the incident is being investigated by another organisation (e.g. the Police, ECB Safeguarding Department) the League will await the outcome of that investigation.
- 27.10 In the case of a registered player being the subject of a complaint, the National Leagues & Competitions Manager to be advised immediately by telephone or email by the Secretary of the League and/or to the Chairman of the League or the Chairman of the League Compliance Committee.

28. DISCIPLINARY HEARINGS

- 28.1 In any case which is referred for a Disciplinary Hearing, the Compliance Chairman shall convene the hearing within 14 days of the decision to refer. Any delay may only be granted at the discretion of the Chairman of the Disciplinary Hearing.
- 28.2 For all levels of a complaint, where a complaint against a player is referred to a Disciplinary Hearing, the captain and club may be charged separately under their responsibilities as set out in the Code of Conduct and the Spirit of Cricket above.
- 28.3 Where a charge against a player is referred to a Disciplinary Hearing, their captain and club may be charged separately under their responsibilities as set out in the Code of Conduct above.
- 28.4 At least seven days' notice in writing of the hearing shall be given to the player via their club Secretary. In the case of a club, its Secretary shall be so notified. The notice shall specify the alleged breach(es) of the Code of Conduct above.
- 28.5 The accused player or club shall be entitled:
- To submit written statements ahead of the hearing
 - To attend the hearing
 - To state their case (in the case of a club, by its Secretary or another official)
 - To be supported by a colleague and to call witnesses.
- 28.6 If the player or club is to have representation present at the hearing then the details of that representation must be given to the Compliance Chairman not less than 48 hours before the date of the hearing.
- 28.7 The Hearing shall be conducted by a Disciplinary Panel appointed by the Compliance Chairman and shall consist of not less than three persons and not more than five persons drawn from a list approved by the League's Management Committee. None of the Panel should be connected with the player, the club or their opponents at the time of the alleged breach, or a club that might directly benefit from any disciplinary action.
- 28.8 A club or player involved in disciplinary proceedings will be solely responsible for meeting such costs or expenses as it or they may incur, including the cost of any legal or other representation.
- 28.9 The standard of proof shall be on the 'balance of probabilities rather than the criminal standard of 'beyond reasonable doubt'.
- 28.10 When the player(s) or club is subject to a disciplinary report, players and clubs are reminded that no contact shall be made with officials or members of the Disciplinary/Compliance Committee or persons who have made the complaint except in writing through the Secretary of the Disciplinary/Compliance Committee who shall have absolute discretion whether or not any written contact will be permitted. Breach of this rule will be considered by the Disciplinary/Compliance Committee for an appropriate penalty.
- 28.11 The Disciplinary/Compliance Committee must, as a minimum, ensure the decision of the Committee, with any reasons for the decision, is made known to player(s)/club(s) and LMC and reporting officials as

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soon as possible after the conclusion of the Hearing, ensuring that attention is drawn to the right of Appeal and its timescale.

- 28.12 Any complaints submitted must be made in good faith; the submission of a report which is trivial, vexatious, made for tactical reasons or otherwise improper may itself be treated as a breach of the Code of Conduct.
- 28.13 If, during a Disciplinary Hearing, further breaches of the Code of Conduct and the Spirit of Cricket, arise from the investigation into the original complaint(s), the Chairman of the Disciplinary/Compliance Committee may, at their discretion, ask the Committee to consider these further breaches at the current Hearing provided all parties to those further breaches are present and all relevant evidence is available at the Hearing.
- 28.14 A player(s) and/or club(s) that does not attend a disciplinary hearing, without giving the Compliance Chairman prior notice of 4 days as to due cause and reason(s) for non-attendance, will still have the alleged disciplinary complaints(s) heard in their absence.

29. PENALTIES

- 29.1 As a guideline, the following indicative penalties should be expected to be imposed for any complaint referred and, if appropriate, proved at a disciplinary hearing. The higher end of the tariff band is most likely to be reserved for serial offences/offenders:
- Level 1 Final warning and/or up to 6 matches and/or appropriate/equivalent time ban
 - Level 2 2 to 8 matches and/or appropriate/equivalent time ban
 - Level 3 4 to 10 matches and/or appropriate/equivalent time ban
 - Level 4 A minimum of 10 matches and/or appropriate/equivalent time ban
- These sanctions apply to all cricket played under the auspices of ECB.
- 29.2 Where applicable, penalties will be carried over to apply in the following season.
- 29.3 Where the complaint is not referred to a Disciplinary Hearing, repeated infringements, listed on umpires' reports, by an individual player or by a Club may still result in additional penalties as laid out in 29.4 below.
- 29.4 If at a hearing a breach of the Code of Conduct is proven, the Disciplinary Panel shall have the power to impose one or more of the following penalties, together with such order as to costs as it deems appropriate:
- In the case of a player:
- To require the player to submit an appropriate letter(s) of apology within a specified time
 - To record a reprimand and to give a warning as to future conduct
 - To impose a fine, not to exceed £500
 - To suspend the player for one or more matches, or for a stated period of time
 - To deduct League points from the player's team
 - To expel the player from the League
- In the case of a club:
- To require the club to submit an appropriate letter(s) of apology within a specified time
 - To record a reprimand and to give a warning as to future conduct
 - To impose a fine
 - To deduct League points from the club's team
 - To expel the club from any competition of the league
 - To relegate to any lower division of the League or a 'linked' league
- 29.5 Panels will take the following factors into account when determining the penalties to be imposed:
- a. If the accused player/club has pleaded guilty
 - b. The player's previous disciplinary record
 - c. If the player is also the captain
 - d. The conduct of the player subsequent to him being warned and told that he will be reported
 - e. If an appeal is considered to be spurious
- 29.6 In addition, where an individual behaves inappropriately or fail to respect the formality at any level during a Disciplinary Hearing, the Compliance Panel assumes the right to impose further corrective actions or penalties as it sees fit.
- 29.7 Where a representative and/or witness(es) behaves inappropriately or fails to respect the formality at any level during a Disciplinary hearing this can be dealt with under the code by having a separate hearing.
- 29.8 The Compliance Panel shall have the power to suspend, for a maximum of 12 months, the operation of any part, or all, of the penalty it imposes for such period and subject to such terms and conditions it deems appropriate.
- 29.9 Decisions of the Compliance Panel (a finding that a complaint is proved or not proved or a decision on a penalty) shall be by majority vote; where necessary the Compliance Panel Chairman shall have a casting vote.

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- 29.10 The League shall report match bans in writing to the relevant club's County Board for national circulation. Players should understand that match bans will normally apply to all cricket played under the auspices of ECB. The ECB Premier Leagues will also recognise suspensions from other Leagues.

30. APPEALS

- 30.1. Appeals shall only be allowed against an automatic ban instigated for a Level 1 or 2 offence on the grounds of mistaken identity, misrepresentation or failure of the umpires to follow the procedures in Paragraph 2 above.
- 30.2 Whether or not a breach of the Code of Conduct has been proved at a Disciplinary Hearing, a player or club shall have the right of appeal. Any of the parties involved in the alleged offence may appeal against the verdict of the Hearing Panel. Where a player and their club are appealing in relation to the same incident, they must do so separately.
- 30.3 A notice of appeal setting out the grounds must be given in writing to the Secretary of the Cornwall Cricket Board within seven days (by midnight) of the decision of the Compliance Panel, together with a deposit of £100 if the appeal is by a player or £250 if the appeal is by a club.
- 30.4 If a notice of appeal is given, the penalty shall not take effect pending the hearing of the Appeal, which shall take place as soon as is practicable and in any event within 14 days of receipt of notice of the appeal.
- 30.5 The Appeal shall be by way of a new hearing before a different Panel. The Appeal Panel shall be appointed by the Chairman of the Cornwall Cricket Board and shall consist of not less than three persons and not more than five persons drawn from a list approved by Cornwall Cricket Board. None of the Panel should be connected with the individual or the club or their opponents, or a club that might directly benefit from any disciplinary action or have been a member of the original Compliance Panel.
- 30.6 The player or club shall have the same entitlements as set out in Paragraph 28.5 above.
- 30.7 If the player or club is to have representation present at the hearing then the details of that representation must be given to the Appeals Panel Chairman not less than 7 days before the date of the hearing.
- 30.8 Non-attendance at a hearing of the Appeals Panel by the club or person that submitted the appeal without a good and valid reason for such non-attendance will automatically result in forfeiture of their right of appeal.
- 30.9 The Appeals Panel may confirm, vary or reverse the decision of the Disciplinary Panel and it shall have the power to increase the penalty and award costs of the Appeal hearing and forfeit the whole or part of the deposit. Decisions of the Appeal Panel shall be by majority vote; where necessary, the Chairman shall have a casting vote.
- 30.10 The decision of the Appeals Panel or, if no appeal, of the Disciplinary Panel, shall be final and binding.

31. NON-PAYMENT OF FINES

- 31.1 Any fine levied under these procedures or imposed for the breach of any match rule must be paid to the Treasurer of the League within twenty-eight days of the Club being notified of such fine.
- 31.2. Any fines still outstanding at the end of that period shall be increased by 100% of the original fine when the Secretary or Chairman of the offending Club shall be notified to the effect that the fine is outstanding. They will be given a reminder that if after a period of fourteen days from that reminder, the fine is still outstanding, a deduction of five points shall be made from the points gained by the side that received the fine. Further failure to pay the fine may lead to the LMC imposing other penalties including club or player suspension.

32. SUGGESTED CLUB MODEL DISCIPLINE PROCEDURE

- 32.1 A Club of its own authority may convene an internal club inquiry concerning any alleged case of misconduct by their club player or club official whether that allegation is written or oral.
- 32.2 The purpose of the internal club inquiry shall be to establish the facts and where appropriate to take disciplinary action so that the Club does not fail to properly control or discipline its players and officials thus ensuring that the Club acts in a manner designed to protect the good name of the Club and Cornish cricket.
- 32.3 Any player or club official required to attend an Internal club inquiry, or any Appeal therefrom, shall be entitled to be accompanied at the inquiry by a friend or supporter or another representative.
- 32.4 In addition to the club convening its own internal club inquiry, the Chairman of the LMC Compliance Committee may, at their discretion, ask the club to conduct its own inquiry into an allegation of misconduct by a player or club official as described in sections XX and XX; club inquiries are limited to allegations placed at Levels 1 & 2 only.
- 32.5 Penalties
Should a player or club official be found by an internal club inquiry to be in breach of an offence as listed in Rule 25, a guide to the penalties for Level 1 & 2 offences may be found in Rule 29.
- 32.6 Club Appeals procedure

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The player or club official shall have the right to appeal to the President of the Club or the President's nominee for a review of the findings of the club's internal inquiry and the penalty or penalties imposed. The decision of the President or their nominee shall be final and binding in all cases.

33. PROCEDURE FOR THE RESOLUTION OF ALLEGED ADMINISTRATION INFRINGEMENTS OF CCL RULES

- 33.1 All matters relating to the infringement of administrative league rules shall be subject to the discretionary powers of the LMC vested in the LMC Disciplinary/Compliance Committee which is empowered to operate the related Hearings system and impose appropriate sanctions as necessary.
- 33.2 Any club that fails to take adequate measures to ensure the proper conduct of its club, players, officials and/or members on all matters for which the club and/or its Committee members have responsibility or acts in any way that is prejudicial or detrimental to the interests or reputation of the CCL and that results in an infringement of administrative league rules, shall be subject to this procedure.
- 33.3 Clubs are advised that no contact must be made with the LMC Disciplinary/Compliance Committee members when the club is subject to an alleged administrative infringement report other than that permitted in writing to the Discipline Chairman or Secretary.

34. LMC ADMINISTRATION COMPLAINT PROCEDURE

- 34.1 Any alleged breach of the LMC Rules and Regulations shall be reported in writing (known as the "Complaint" or "Protest") to the Secretary of the LMC Disciplinary/Compliance Committee and must be received by him within seven (7) days of the alleged breach. The Secretary of the LMC Disciplinary/Compliance Committee must then forward a copy of the complaint to the Club against which the complaint was made. Such complaints regarding alleged maladministration by another club must be made by a club official.
- 34.2 The LMC may also choose to initiate or continue independently with an administrative complaint, whether or not an official complaint has been lodged by a club.
- 34.3 Upon receipt of such a complaint or protest and as soon as reasonably practicable, the LMC Disciplinary/Compliance Committee shall consider the complaint and either:
- a. Take no action except to record the complaint and notify the club, or
 - b. Endorse the remedial (or disciplinary) action taken by the club, or
 - c. In the case of an alleged minor infringement, having examined the complaint with the club(s) involved either dismiss the complaint or apply a penalty as detailed in Rule 36, or
 - d. In the case of an alleged more serious infringement determined at the Chairman of the Discipline Committee's discretion, refer the matter to a Disciplinary Hearing, which shall be convened by the Chairman of the Disciplinary Committee as soon as reasonably practical. Penalties applied shall be in line with Rule 29.1 and 29.4.

35. ADMINISTRATIVE HEARINGS

- 35.1 In any case which is referred for a Disciplinary Hearing, the Secretary of the League Disciplinary Committee shall convene the Hearing within 14 days of the decision to refer. Any adjournments may be granted at the discretion of the Chairman of the Disciplinary Hearing.
- 35.2 At least seven (7) days' notice in writing of the Hearing shall be given to the Secretary of the Club against whom the complaint has been made, to the Secretary of the complainant club and also to any other person(s) involved.
- 35.3 The club making the complaint will be entitled to attend the hearing, state their case, be represented and call witnesses. Similarly, the club against whom the complaint has been lodged will be entitled to attend the Hearing, state their case, be represented and call witnesses.
- 35.4. Should a Disciplinary Hearing be convened, any written evidence by any party to that Hearing shall be received by the Secretary of the Disciplinary/Compliance Committee not later than three(3) days of the Hearing date; written evidence received within three (3) days prior to the Hearing date will only be admitted to the Hearing at the discretion of the Chairman of the LMC Disciplinary/Compliance Committee.
- 35.5 The Hearing shall be conducted by members of the LMC Disciplinary/Compliance Committee which shall consist of the Chairman (or their deputy) and not less than three and not more than 5 persons drawn from a list approved by the League Management Committee. None of the Panel shall be connected with the club or their opponents at the time of the alleged breach, or a club that might directly benefit from the outcome of any disciplinary action. Decisions of the Disciplinary/Compliance Committee shall be by majority vote with the Chairman having a casting vote.
- 35.6 A player(s) and/or club(s) that does not attend an administrative hearing, without giving the Hearing Chairman prior notice of 4 days as to due cause and reason(s) for non-attendance, will still have the alleged administrative complaints(s) heard in their absence.
- 35.7 A club or player involved in the proceedings will be solely responsible for meeting such costs or expenses as it or they may incur, including the cost of any legal or other representation.
- 35.8 The standard of proof shall be on the balance of probabilities.

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- 35.9 If, during a Disciplinary Hearing, further breaches of the Code of Conduct and the Spirit of Cricket, arise from the investigation into the original complaint(s), the Chairman of the Disciplinary/Compliance Committee may, at their discretion, ask their Committee to consider these further breaches at the current Hearing provided all parties to those further breaches are present and all relevant evidence is available at the Hearing.
- 35.10 Where any individual behaves inappropriately or fails to respect the formality at any level during a Disciplinary/Administrative Hearing, the Disciplinary/Compliance Committee assumes the right to impose further penalties or corrective actions as it sees fit.
- 35.11 Where a witness or representative behaves inappropriately or fails to respect the formality at any level during a Disciplinary/Administrative Hearing, this can be dealt with under the Code of Conduct by having a separate Hearing.

36. ADMINISTRATIVE PENALTIES

- 36.1 If, at a Hearing, the LMC Disciplinary/Compliance Committee finds the alleged breach proven (based on reasonable doubt) it shall have the power to impose one or more of the following penalties together with such order(s) for costs as it deems appropriate; the value of any fines and/or points deduction shall be based as far as practically possible on existing precedent:
- a. To require the club to apply remedial action for any proven acts of maladministration within a specified time
 - b. To record a formal reprimand and to give a warning as to future administration standards
 - c. To impose a fine
 - d. To deduct League points from the club; the LMC Disciplinary/Compliance Committee shall have the absolute discretion to decide how and where those points will be deducted
 - e. To relegate the club to any lower league division; the LMC Disciplinary/Compliance Committee shall have the absolute discretion to decide how and where those relegations will be made.
 - f. To expel the club from any competition held under the auspices of the LMC for a set period of time
 - g. To expel the club from the League for a set period of time.
 - h. The LMC Disciplinary/Compliance Committee shall act under the following precedence:
 - (i) Where an administrative breach is considered to have affected the outcome of a result the LMC Disciplinary/Compliance Committee shall award the game (20 points) to the offended against the team. The offending club shall be awarded 0 points. If the offence is considered serious enough the offending team may be deducted up to a further 20 points.
 - (ii) If the LMC Disciplinary/Compliance Committee considers that the result of the game was not affected by the breach then the LMC Disciplinary/Compliance Committee will allow the result to stand. However, for breaching the league rules the offended against the team will be awarded 10 points and the offending team will be deducted 10 points.
 - (iii) If the LMC Disciplinary/Compliance Committee decides that the offending team has willfully breached the rules and/or intentionally deceived the Disciplinary/Compliance Committee prior to or during the Disciplinary Hearing then the offending club may be fined up to a maximum of £500.
- 36.2 The Disciplinary/Compliance Committee shall have the power to suspend the operation of all or part of any penalty(s) that it imposes for a maximum of 12 months and subject to such terms and conditions as it deems appropriate.
- 36.3 Decisions of the Disciplinary/Compliance Committee (a finding that a complaint is proven or not proven or a decision of penalty(ies) shall be by majority vote; where necessary, the Panel Chairman shall have a casting vote.

37. ADMINISTRATIVE APPEALS

- 37.1 Where an administrative breach of League Rules has been determined by the LMC or the Disciplinary/Compliance Committee (either with or without a Hearing), a club shall have the right of appeal. However, such an Appeal may not be requested simply because a club disagrees with a decision made by the LMC in the normal course of administering the League.
- 37.2 – 37.9 See Rules 30.3 – 30.10.

38. CONFIDENTIALITY

- 38.1 All disciplinary proceedings, which take place under these disciplinary regulations, shall be confidential and take place in private.
- 38.2 The LMC shall have the right to publish summaries of disciplinary hearings in accordance with the 2018 Data Protection Act and the LMC Privacy Statement.

APPENDIX 1 – BREACHES OF DISCIPLINE

Certain conduct, whether on or off the field of play, amounting to a breach of the Laws of Cricket and/or the Spirit of Cricket has been categorised into 4 levels which are set out below:

Level 1

- a) Time wasting by either the fielding side or the batting side which results in a 5-run penalty or the bowler being disallowed from bowling any further in that innings in accordance with Laws 41.9 and 41.10.
- b) wilfully mistreating any part of the cricket ground, equipment or implements used in the match
- c) showing dissent at an umpire's decision by word or action
- d) using language that, in the circumstances, is obscene, offensive or insulting
- e) making an obscene gesture
- f) appealing excessively
- g) advancing towards an umpire in an aggressive manner when appealing
- h) bowling a dangerous or unfair short-pitched delivery and/or an accidental non-pitching delivery that results in the bowler being disallowed from bowling any further in that innings in accordance with Laws 41.6 and 41.7.
- i) any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 1 offence.

Level 2

- a) showing serious dissent at an umpire's decision by word or action
- b) making inappropriate and deliberate physical contact with another player
- c) charging or advancing towards an umpire in an aggressive manner when appealing
- d) deliberate distraction, deception or obstruction on the field of play under Law 41.4 or 41.5.
- e) throwing the ball at a player, umpire or another person in an inappropriate and dangerous manner
- f) using language or gesture to another player, umpire, team official or spectator that, in the circumstances, is obscene or of a seriously insulting nature
- g) causing avoidable damage to the pitch that results in a 5-run penalty being awarded under Laws 41.12.3, 41.14.3 and 41.15.3.
- h) any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 2 offence.

Level 3

- a) intimidating an umpire by language or gesture
- b) threatening to assault a player or any other person except an umpire.
- c) using language or gesture that offends, insults, humiliates, intimidates, threatens, disparages or vilifies another person on the basis of that person's race, religion or belief, colour, descent, national or ethnic origin, age, disability, gender, sexual orientation or background.
- d) Deliberately bowling a non-pitching delivery which is deemed dangerous and unfair in accordance with Law 41.7.

Level 4

- a) threatening to assault an umpire
- b) making inappropriate and deliberate physical contact with an umpire
- c) physically assaulting a player or any other person
- d) committing any other act of violence
- e) using language or gesture that seriously offends, insults, humiliates, intimidates, threatens, disparages or vilifies another person on the basis of that person's race, religion or belief, colour, descent, national or ethnic origin, age, disability, gender, sexual orientation or background.

The conduct listed in Level 1 to Level 4 above cannot be considered to be exhaustive.

Where any alleged breach falls outside of those described above, the Discipline Chairman shall determine the appropriate level with reference to the following factors:

- the level of harm or potential harm to the interests or reputation of the CCL or the game of cricket in general
- whether any alleged language used or gesture made may be a breach of 25.1.5
- whether it is alleged that any conduct was likely to cause distress or physical harm to another person or child or such harm was reasonably foreseeable
- whether it is alleged that any conduct was likely to be criminal or otherwise unlawful

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Social Media

Participants shall not make any public or media comment which is detrimental to the League, clubs, umpires or the game in general. In this instance, public or media comment shall include press, radio, television, external websites, club websites, social networking sites and club match programmes.

For the avoidance of doubt, any online postings on any form of social media shall also be determined in accordance with the appropriate level of reference immediately above:

- participants will be considered responsible for any postings on their social media accounts that are caught by the factors above. The fact that a posting may have been made by someone else in the participant's name will not necessarily prevent disciplinary action
- disciplinary action may result from re-tweeting by others who are caught by the factors above.
- The deleting of any inappropriate content, whilst advisable, does not in itself prevent disciplinary action from being taken.

APPENDIX 2 MUTUAL RECOGNITION CLAUSE

It is intended that Leagues will work with National Counties and County Boards to ensure these Disciplinary Guidelines have the greatest effect.

The first section refers to the sharing of information between cricket bodies and also advises the players this will happen:

The League shall report match bans in writing to the relevant club's County Board, who will also inform the ECB, in accordance with the conditions set out at a) to c) below. In the case of a National County Player being the subject of a sanction, the National Counties' Cricket Association must be advised.

- a. Information about penalties imposed under these discipline regulations shall be shared with individuals at the club and County Board on a need to know basis, for example with individuals who need to be informed in order to give effect to the penalty;
- b. Information about match bans held by the County Board shall be shared with other clubs only for the purposes of ensuring recognition of penalties by other clubs; and
- c. Individuals subject to these discipline regulations must be made aware by their clubs that by playing in matches under the jurisdiction of the ECB, they agree that information about penalties imposed on them will be shared with the County Boards, ECB and other clubs in accordance with these discipline regulations.

The second section refers to the recognition of penalties imposed by others.

The wording above has been agreed with ECB lawyers and the Cricket Discipline Commission and as a consequence is appropriate for the League to add to the second section, highlighted below, to read as follows:

- a. All clubs that play in ECB competitions or in County Board affiliated Leagues shall recognise and give full effect to any match ban, and/or any other penalty, imposed pursuant to by these discipline regulations by a League within that County Board boundary and the boundaries of neighbouring Counties and Leagues.

Note: All clubs that play in ECB competitions or County Board affiliated Leagues shall also give effect to any match bans, and/or other penalties, imposed pursuant to any other disciplinary regulations as directed by the ECB.

APPENDIX 3 STANDARD DISCIPLINE REPORT FORM – CACO REPORT FORM

(See CCL Play-Cricket website –League Hub – Downloads)

APPENDIX 4 ECB ANTI-DISCRIMINATION CODE

INTRODUCTION

The England and Wales Cricket Board (the ECB) is responsible for the governance of cricket in England and Wales. This ECB Anti-Discrimination Code (the Code) is part of the ECB's continuing efforts to maintain the integrity, diversity and inclusivity of cricket.

The ECB aims to create an environment within cricket in England and Wales in which no individual, group or organisation experiences discrimination or acts in a discriminatory manner on the basis of a Protected Characteristic (as defined in the Equality Act 2010 from time to time – which at the time of writing are age, disability, gender reassignment, marriage and civil partnership, pregnancy and maternity, race, religion or belief, sex or sexual orientation).

Constitution / Rules – Cornwall League

This Code, therefore, sets out discriminatory behaviour which, when carried out by a participant who is required to comply with it, will be a breach of the Code and may be sanctioned accordingly.

All Participants (as defined below) agree by virtue of their involvement in cricket in England and Wales to be bound by this Code and submit to the disciplinary jurisdiction of the relevant body which applies to them.

All County Cricket Boards, First Class Counties, the National Counties, leagues, clubs and other organisations under the jurisdiction of the ECB or its Members must adopt and enforce the Code.

Participants who are party to an ECB agreement and/or in receipt of ECB funding may be obliged, as a condition of those agreements or funding, to comply with or adopt the Code and/or enforce the provisions of the Code through their own processes.

The Code may be amended from time to time by the ECB in its sole discretion, with such amendments coming into effect on the date specified by the ECB.

BREACHES UNDER THE ANTI-DISCRIMINATION CODE

Cricket Organisation means

- (a) County Cricket Boards, First Class Counties, National Counties, the Marylebone Cricket Club and other organisations under the jurisdiction of the ECB or its Members;
- (b) clubs and leagues which are affiliated to or under the jurisdiction of either the ECB or any of its Members; and
- (c) any other organisations which adopt this Code.

Participant means:

- (a) Cricket Organisations;
- (b) employees, directors, officers, committee members, contractors and volunteers, in each case, of the ECB or any Cricket Organisation;
- (c) match officials including members of the Association of Cricket Officials;
- (d) members of the ECB Coaches Association;
- (e) an individual taking part in a cricket match or event under the jurisdiction of the ECB and/or any ECB Member;
- (f) any other individual who becomes bound by this Code.

Example

Paragraph (f) above is intended to cover other individuals which a cricket organisation chooses to have bound by the Code. For example, a cricket venue may require spectators to abide by the Code by making it a provision of the ticket terms and conditions to which a spectator agrees to.

1. It will be a breach of this Code for any Participant to:

- 1.1. act in any manner, make any omission, or engage in any conduct, which (in the opinion of a reasonable person) does or is likely to, offend, insult, humiliate, intimidate, threaten, disparage and/or vilify any person or group of people, based on, or by reference to, any Protected Characteristic; and/or
- 1.2. make any decision or any omission or do anything which might reasonably be deemed to discriminate against any person, or group of people, or to disadvantage that individual or group based on any Protected Characteristic unless permitted by law; and/or in instances where the Participant is an organisation
- 1.3. fail to provide an effective, timely and proportionate response to an alleged breach under paragraphs 1.1 and/or 1.2 above, carried out by any individual or organisation under the jurisdiction of the Participant.

2. The breaches referenced in paragraph 1 shall apply regardless of whether the Protected Characteristic(s) around which the breach is based applies to the person or people to whom the offending conduct is directed.

Example

If a player makes a homophobic comment directed at another player during a match, regardless of whether that other player belongs to the group referred to, this would amount to a breach of the AntiDiscrimination Code.

3. Any breach of this Code may also constitute an offence or breach of other applicable laws, rules and/or regulations. This Code is intended to supplement such other laws, rules and regulations and is not intended, and may not be interpreted, construed or applied, to prejudice or undermine in any way the application of such other laws, rules and/or regulations. Participants therefore acknowledge and agree that this Code does not limit their responsibilities or obligations under other laws, rules and/or regulations

APPENDIX 5 UK DATA PROTECTION: General Policy and Statements

Principles:

The CCL holds a limited amount of individual information to enable it to carry out its purposes of administering the league structure and promoting the furtherance of competitive cricket. The data held is no more than necessary, is stored securely, is annually reviewed for accuracy and obsolescence and will not be sold or otherwise transferred or copied to any third party other than by law. Anyone whose data is to be stored has to give individual consent, may request to view that data and if appropriate demand change or removal. The free request will be managed within 40 days. The CCL shall appoint a Data Protection Officer who will be responsible for data-related issues.

Play-cricket:

The CCL requires in its rules that all players must be registered on the ECB managed play-cricket database. The ECB is making arrangements to ensure its system is compliant with the GDPR. This database is separate from any CCL managed databases and as such any queries are to be directed to ECB, but the CCL will adopt any additional regulations as required.

Overseas:

The CCL holds information on the origins and visa details of overseas players. This data is passed on to the Home Office for the purposes of migrant management. The CCL holds no more information than is demanded by the Home Office.

Handbook and CCL:

To facilitate the smooth running of the league, the CCL requires contact details (landline, mobile and email) for each club which is then published in the annual handbook. We will ask that consent be given for each named contact, but while the details do enter the public domain, this book, and the information held within, is essential for clubs and teams to be able to contact each other. We do suggest for the sake of privacy that club emails (e.g. either Chairman@cricketclub.co.uk or Chairman.cricketclub@gmail.com) could be set up.

Compliance and Discipline:

To maintain disciplinary standards, we are justified in holding for a minimum of three years after the event the essential personal information on those players who are found at a formal and properly constituted disciplinary hearing to have been in breach of ECB, CCB or CCL disciplinary or safeguarding rules. Details of communication and correspondence will also be held in connection to the data subject and the hearing in question. The secretary of the Compliance Committee will hold the personal information in a secure database with access limited to him with back-up and password security. Name only links to previous hearings will be preserved to ensure continuity and making sense of the hearing information. The data subject will be notified annually that their name is being held. A comprehensive version of the policy is held by the secretary and available upon request.

Results sheet and ECB Cards:

Result sheets and ECB Cards are used to verify results and ensure compliance with directives on young people in cricket. The information is gathered using a variety of methods, both electronic and manual. The ECB cards are disposed of when the season [and any relevant disciplinary hearing where the card may be used as evidence] is complete. The Results Sheets may be archived for the purpose of history and thence will be accessible only to properly authorised officers of the CCL.

Clubs and Sponsors:

As contributors towards the income of the CCL, records of club officers and individual sponsors will be held to ensure proper financial management. Clubs may also be asked to provide information regarding their status and facilities. This information will be subject to the general principles outlined above.

Breaches:

In the event of any breach, in the first instance contact the Data Controller with a description of the alleged misuse. The Data Controller must offer redress and information to the Information Commissioners Office. Where there is no resolution then contact the I.C.O directly. <https://ico.org.uk/for-organisations/report-a-breach> or **0303 123 1113**

Sources:

GDPR – An introductory guide for Cricket Leagues https://platform-static-files.s3.amazonaws.com/ecb/document/2018/04/27/fe4ac7bf-b7c3-446a-87fe-43c0014924c2/ECB00335_Guide-for-Leagues.pdf

GDPR – Full document. <https://ico.org.uk/for-organisations/guide-to-data-protection/guide-to-the-general-data-protection-regulation-gdpr/accountability-and-governance/documentation/>

CCL Data Protection Officer D G Egghins, Tel: 01637 859180 m 07740 049324 e-mail: degghins@btinternet.com
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